# Université de Montréal

# **Survey of Template-Based Code Generation**

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# **RÉSUMÉ**

L'automatisation de la génération des artefacts textuels à partir des modèles est une étape critique dans l'Ingénierie Dirigée par les Modèles (IDM). C'est une transformation de modèles utile pour générer le code source, sérialiser les modèles dans de stockages persistents, générer les rapports ou encore la documentation. Parmi les différents paradigmes de transformation de modèle-au-texte, la génération de code basée sur les templates (TBCG) est la plus utilisée en IDM. La TBCG est une technique de génération qui produit du code à partir des spécifications de haut niveau appelées templates. Compte tenu de la diversité des outils et des approches, il est nécessaire de classifier et de comparer les techniques de TBCG existantes afin d'apporter un soutien approprié aux développeurs. L'objectif de ce mémoire est de mieux comprendre les caractéristiques des techniques de TBCG, identifier les tendances dans la recherche, et éxaminer l'importance du rôle de l'IDM par rapport à cette approche. J'évalue également l'expressivité, la performance et la mise à l'échelle des outils associés selon une série de modèles. Je propose une étude systématique de cartographie de la littérature qui décrit une intéressante vue d'ensemble de la TBCG et une étude comparitive des outils de la TBCG pour mieux guider les dévloppeurs dans leur choix. Cette étude montre que les outils basés sur les modèles offrent plus d'expressivité tandis que les outils basés sur le code sont les plus performants. Enfin, Xtend2 offre le meilleur compromis entre l'expressivité et la performance.

Mots clés: Ingénierie dirigée par les modèles, Génération de code, Étude systématique de cartographie, Étude comparative.

## **ABSTRACT**

A critical step in model-driven engineering (MDE) is the automatic synthesis of a textual artifact from models. This is a very useful model transformation to generate application code, to serialize the model in persistent storage, generate documentation or reports. Among the various model-to-text transformation paradigms, Template-Based Code Generation (TBCG) is the most popular in MDE. TBCG is a synthesis technique that produces code from high-level specifications, called templates. It is a popular technique in MDE given that they both emphasize abstraction and automation. Given the diversity of tools and approaches, it is necessary to classify and compare existing TBCG techniques to provide appropriate support to developers. The goal of this thesis is to better understand the characteristics of TBCG techniques, identify research trends, and assess the importance of the role of MDE in this code synthesis approach. We also evaluate the expressiveness, performance and scalability of the associated tools based on a range of models that implement critical patterns. To this end, we conduct a systematic mapping study of the literature that paints an interesting overview of TBCG and a comparative study on TBCG tools to better guide developers in their choices. This study shows that model-based tools offer more expressiveness whereas code-based tools performed much faster. Xtend2 offers the best compromise between the expressiveness and the performance.

Keywords: Model-driven engineering, Code generation, Systematic mapping study, Comparative study.

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### **CHAPTER 1**

### INTRODUCTION

#### 1.1 Context

Model-driven engineering (MDE) has advocated the use of model-to-text transformations as a core component of its paradigm [55]. A common workflow in MDE is to produce a program without the need of programming. Modelers first describe a domain-specific platform-independent model. This model is refined with platform-specific concepts from the target framework of the final application. The platform-specific model is then synthesized to the source code of the program using a dedicated M2T tool [74]. These transformations are used to generate application code, serialize models in persistent storage, document, visualize or explore models.

Code generation has been around since the 1950s, taking its origin in early compilers [73]. Since then, software organizations have been relying on code synthesis techniques in order to reduce development time and increase productivity [52]. Automatically generating code is a generic approach where the same generator can be reused to produce many different artifacts according to the varying inputs it receives. It also provides opportunities to detect errors in the input artifact early on before the generated code is compiled, when the output is source code.

There are many techniques to generate code, such as programmatically, using a metaobject protocol, or aspect-oriented programming. Since the mid-1990s, template-based code generation (TBCG) emerged as an approach requiring less effort for the programmers to develop code generators. Templates favor reuse following the principle of *write once, produce many*. The concept was heavily used in web designer software (such as Dreamweaver) to generate web pages and Computer Aided Software Engineering (CASE) tools to generate source code from UML diagrams. Many development environments started to include a template mechanism in their framework such as Microsoft Text Template Transformation Toolkit (T4) [65] for .NET and Velocity [6] for Apache.

# 1.2 Problem Statement and Thesis Proposition

The software engineering research community has focused essentially on primary studies proposing new TBCG techniques, tools and applications. Furthermore, TBCG is a popular M2T technique in MDE given that it emphasizes abstraction and automation. This has led to over 70 different tools developed in the past two decades. However, there are no instructions to guide them. As a result, MDE developers are faced with a difficult choice when selecting the most appropriate M2T tool [74].

To overcome these issues, the developers can rely on web forums dedicated to code generation and collect the maximum information about the tools before selecting the best fit. However, there is a high possibility of favoring misleading informations since the reliability of the source cannot be verified. Furthermore, the developers can simply select the most popular tool and carry out their code generation task. However, it is possible that the selected tool is unable to satisfy the developer's expectations.

Therefore, our proposal is to conduct a systematic mapping study of the literature in order to understand the trends, identify the characteristics of TBCG, assess the popularity of existing tools, and determine the influence that MDE has had on TBCG. We are interested in various facets of TBCG, such as characterizing of the templates, of inputs and outputs, along with the evolution of the amount of publications using TBCG over the past 16 years. Based on this systematic literature study, we compare the nine most popular TBCG tools found in the literature. We perform a qualitative evaluation of their expressiveness based on typical metamodel patterns that influence the implementation

of the templates. The expressiveness of a tool is the set of language constructs that can be used to complete a particular task natively. This is important since, to the best of our knowledge, there are no available metrics to assess the code generation templates. We also evaluate the performance and scalability of these tools based on a range of models that conform to a metamodel composed by the combination of these patterns.

#### 1.3 Contributions

The goal of this thesis is to add valuable knowledge in the field of TBCG by studying both the literature and the tools. The contributions of this thesis are the following:

- 1. A systematic mapping study of the literature to paint an interesting picture about the trends and uses of TBCG.
- 2. A comparative study of TBCG tools to evaluate their expressiveness power and test their performance.

#### 1.4 Outline

This thesis is organized as follows. In Chapter 2, we introduce the necessary background on TBCG and discuss the related work. In Chapter 3, we describe in details our systematic mapping study of the literature. In Chapter 4, we describe our comparative study on TBCG tools. We present the metamodel patterns we used for this study. We report on the expressiveness of the tools in and their performance. Finally, we conclude in Chapter 5.

### **CHAPTER 2**

### BACKGROUND AND STATE OF THE ART

In this chapter, we review the notion of code generation and introduce TBCG. We also briefly outline MDE principles to better understand its relationship with TBCG. Finally we discuss related work on systematic mapping studies in general and secondary studies about code generation.

#### 2.1 Code Generation

In this paper, we view code generation as in automatic programming [73] rather than compilers. The underlying principle of automatic programming is that a user defines what he expects from the program and the program should be automatically generated by a software without any assistance by the user. This generative approach is different from a compiler approach.

Compilers produce code executable by a computer from a specification conforming to a programming language, whereas automatic programming transforms user specifications into code which often conforms to a programming language. Compilers have a phase called code generation that retrieves an abstract syntax tree produced by a parser and translates it into machine code or bytecode executable by a virtual machine. Compared to code generation as in automatic programming, compilers can be regarded as tasks or services that are incorporated in or post-positioned to code generators [49].

As Balzer [7] states, there are many advantages to code generation. The effort of the user is reduced as he has fewer lines to write: specifications are shorter than the program that implements them. Specifications are easier to write and to understand for a user, given that they are closer to the application and domain concepts. Writing specifications

is less error-prone than writing the program directly, since the expert is the one who writes the specification rather than another programmer.

These advantages are in fact the pillar principles of MDE and domain-specific modeling. Floch et al. [35] observed many similarities between MDE and compilers research and principles. Thus, it is not surprising to see that many, though not exclusively, code generation tools came out of the MDE community. The advantages of code generation should be contrasted with some of its limitations. For example, there are issues related to integration of generated code with manually written code and to evolving specifications that require to re-generate the code [80]. Sometimes, relying too much on code generators may produce an overly general solution that may not necessarily be optimal for a specific problem.

### 2.2 Code Generation in the Context of MDE

MDE is a software development approach that uses abstraction to bridge the gap between the problem space and the software implementation [80]. To bridge the gap between the application domain and the solution domain, MDE uses models to describe complex systems at multiple levels of abstraction, as well as automated support for transforming and analyzing models. This separation allows the description of key intellectual assets in a way that is not coupled to specific programming languages or target platforms.

Domain-specific modeling (DSM) [42] is a branch of MDE that allows models to be manipulated at the level of abstraction of the application domain the model is intended for, rather than at the level of computing. In DSM, domain experts can create models that describe some computational need using abstractions and notations that match their own domain of expertise. Thus, end-users who do not possess the skills needed to write computer programs using traditional languages (like Java or C++) can describe their solution in a more familiar language.

In MDE parlance, models represent abstractions of a real system, capturing some of its essential properties. A model conforms to a metamodel, which defines the abstract syntax and static semantics of the modeling language. This language can either be a domain-specific language (DSL) or a general purpose language like UML. Developers manipulate models by means of model transformation. Transformations can have different purposes [61], such as translating, or refining models. One particular kind of model transformation is devoted to code generation with model-to-text transformations [27].

A common workflow in MDE is to produce a program without the need of programming [55]. Modelers first describe the high-level level system in a computation-independent model. This is then evolved into a domain-specific platform-independent model. This model is in turn refined with platform-specific concepts from the target framework of the final application. The platform-specific model is then synthesized to the source code of the program using a dedicated model-to-text transformation tool [74]. Model-to-text transformations are used to implement code, generate documentation, serialize models, or visualize and explore models. We refer to [49] for a history of code generation and an in-depth explanation of its role in MDE.

# 2.3 Code Generation Techniques

As briefly outlined in [49] and in [27], there are many techniques that can be used to generate code. We briefly outline the main ones here.

**Visitor based** approaches consist of programmatically traversing the internal representation of the input, while relying on an API dedicated to manipulate the input and to write the output to a text stream. This is used in [14].

**Meta-programming** is a language extension approach, such as using a meta-object protocol. For example, in OpenJava [82], a Java meta-program creates a Java file, compiles it on the fly, and loads the generated program in its own run-time.

**In-line generation** relies on a preprocessor that generates additional code to the existing one, such as with the C++ standard template library or C macro preprocessor instructions. An example is available in [11].

**Code annotations** are added in-line to existing code and is internally transformed into more expanded code. Examples include JavaDoc and attributes in C#. This approach is used in [26].

**Template based** is described below.

# 2.4 Template-based Code Generation

The literature agrees on a general definition of model-to-text code generation [27] and on templates. Jörges [49] identifies three components in TBCG: the data, the template, and the output. However, there is another component that is not mentioned which is the meta-information the generation logic of the template relies on. Therefore, we conducted this study according to the following notion of TBCG.

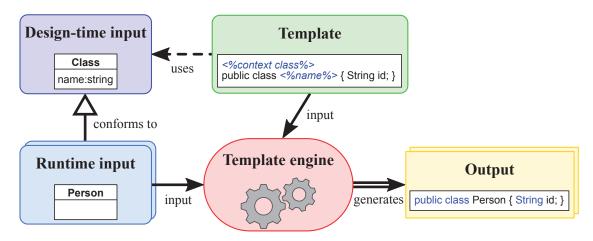


Figure 2.1: Components of TBCG

Figure 2.1 summarizes the main concepts of TBCG. We consider TBCG as a synthesis technique that uses templates in order to produce a textual artifact, such as source

code, called the *output*. A template is an abstract and generalized representation of the textual output it describes. It has a *static part*, text fragments that appear in the output "as is". It also has a *dynamic part* embedded with splices of meta-code that encode the generation logic. Templates are executed by the *template engine* to compute the dynamic part and replace meta-codes by static text according to *run-time input*. The *design-time input* defines the meta-information which the run-time input conforms to. The dynamic part of a template relies on the design-time input to query the run-time input by filtering the information retrieved and performing iterative expansions on it. Therefore, TBCG relies on a design-time input that is used to define the template and a run-time input on which the template is applied to produce the output. For example, a TBCG engine that takes as run-time input an XML document relies on an XML schema as design-time input. Definition 1 summarizes our definition of TBCG.

**Definition 1.** A synthesis technique is a TBCG if it specifies a set of templates, assumes a design-time input, requires run-time inputs, and produces textual output.

For example, the work in [51] generates a C# API from Ecore models using Xpand. According to Definition 1, the templates of this TBCG example are Xpand templates, the design-time input is the metamodel of Ecore, the run-time input is an Ecore model, and the output is a C# project file and C# classes.

# 2.5 Literature Reviews on Code Generation

In evidence-based software engineering [54], a systematic literature review is a secondary study that reviews primary studies with the aim of synthesizing evidence related to a specific research question. Several forms of systematic reviews exist depending on the depth of reviewing primary studies and on the specificities of research questions. Unlike conventional systematic literature reviews that attempt to answer a specific question,

a systematic mapping studies (SMS) aim at classifying and performing a thematic analysis on a topic [53]. SMS is a secondary study method that has been adapted from other disciplines to software engineering in [15] and later evolved by Petersen et al. in [69]. A SMS is designed to provide a wide overview of a research area, establish if research evidence exists on a specific topic, and provide an indication of the quantity of the evidence specific to the domain.

Over the years, there have been many primary studies on code generation. However, we could not find any secondary study on TBCG explicitly. Still, the following are closely related secondary studies.

Mehmood et al. [64] performed a SMS regarding the use of aspect-oriented modeling for code generation, which is not based on templates. They analyzed 65 papers mainly based on three main categories: the focus area, the type of research, and the type of contribution. The authors concluded that this synthesis technique is still immature. The study shows that no work has been reported to use or evaluate any of the techniques proposed.

Gurunule et al. [44] presented a comparison of aspect orientation and MDE techniques to investigate how they can each be used for code generation. The authors found that further research in these areas can lead to significant advancements in the development of software systems. Unlike Mehmood et al. [64], they did not follow a systematic and repeatable process.

Dominguez et al. [29] performed a systematic literature review of studies that focus on code generation from state machine specifications. The study is based on a set of 53 papers, which have been classified into two groups: pattern-based and not pattern-based. The authors do not take template-based approaches into consideration.

Batot et al. [10] performed a SMS on model transformations solving a concrete problem that have been published in the literature. They analyzed 82 papers based on a classification scheme that is general to any model transformation approach, which includes model-to-text transformations. They conclude that concrete model transformations have been pulling out from the research literature since 2009 and are being considered as development tasks. They also found that 22% of their corpus solve concrete problems using refinement and code synthesis techniques. Finally, they found that research in model transformations is heading for a more stable and grounded validation.

There are other studies that attempted to classify code generation techniques. However, they did not follow a systematic and repeatable process. For example, Czarnecki et al. [27] proposed a feature model providing a terminology to characterize model transformation approaches. They distinguished two categories for model-to-text approaches: those that are visitor-based and those that are template-based; the latter being in line with Definition 1. The authors found that many new approaches to model-to-model transformation have been proposed recently, but relatively little experience is available to assess their effectiveness in practical applications.

Rose et al. [74] extended the feature model of Czarnecki et al. to focus on template-based model-to-text transformation tools. Their classification is centered exclusively on tool-dependent features. Their feature model has been synthesized from a comparison of six M2T tools. They identified four mandatory features and as many optional features divided that characterize a M2T language. Like us, their goal is to help developers when they are faced to choose between different tools. This study is close to the work of Czarnecki in [27] but focuses only on a feature model for M2T. In our work, we have implemented templates for specific metamodel patterns and we discuss about the challenges and limitations and how to remedy to these for each tool.

## 2.6 Tools performance and metamodel pattern

There have also been many studies on model transformation tools performance. However, most of them deal with other types of model transformations and do not include M2T transformations. Still, the following are closely related works.

Bergmann et al. [13] proposed a benchmark evaluation of incremental pattern matching in graph transformations. They carried out various measurements to assess the performance of the incremental pattern matcher of a graph transformation tool and identified the key areas where its performance could be increased. The difference with our study is that we evaluate TBCG tools performance without any benchmark.

The transformation tool contest papers [48, 72, 85] investigated and compared graph transformation tools that participated in various transformation tool contests. The goal of this type of paper is to help the reader gain an overview of the field and its tools. The difference with our study is that we focus on the performance of M2T tools only while in their case they investigate other model transformation tools.

Cho et al. [25] analyzed Domain Specific Modeling Language (DSML) concrete syntax and identified their recurring problems such as the best way to design or evolve a base metamodel if the concrete syntax is more complex. Finally they proposed three metamodel design patterns as initial solutions to solve those problems. The main difference with our study is that we define the patterns from the point of view of the implementation of the template. We focus on the potential impact that they can have in implementing the dynamic part of the template while Cho et al.simply focus on the construction of metamodels using design patterns and threat them as metamodel components.

### **CHAPTER 3**

### SYSTEMATIC MAPPING STUDY OF TBCG

We propose a systematic mapping study of the literature to paint an interesting picture about the trends and uses of TBCG. In this chapter, we describe the research methods and the paper selection process. We also report the results of our study and the explain their implications. Furthermore, we discuss about the role of MDE in TBCG, the use of the associate tools and the trends in TBCG.

#### 3.1 Research Methods

In order to analyze the topic of TBCG, we conducted a SMS following the process defined by Petersen et al. in [69] and summarized in Figure 3.1. The definition of research question is discussed in Section 3.1.1. The search conduction is described in Section 3.1.2. We present the screening of papers in Section 3.1.3. The relevant papers are obtained based on the criteria presented in Section 3.1.3.1 and Section 3.1.3.2. The keywording using abstracts step is described in Section 3.1.4. The last step corresponds to assigning a value to each facet of the classification scheme.

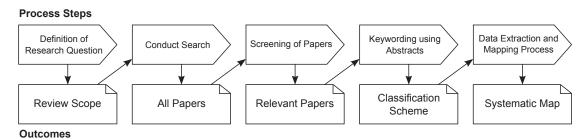


Figure 3.1: The systematic mapping process we followed

## 3.1.1 Objectives

The objective of this study is to obtain an overview of the current research in the area of TBCG and to characterize the different approaches that have been developed. We defined four research questions to set the scope of this study:

- 1. What are the trends in template-based code generation? We are interested to know how this technique has evolved over the years.
- 2. What are the characteristics of template-based code generation approaches? We want to identify major characteristics of this techniques and their tendencies.
- 3. To what extent are template-based code generation tools being used? We are interested in identifying popular tools and their uses.
- 4. What is the place of MDE in template-based code generation? We seek to determine whether and how MDE has influenced TBCG.

#### 3.1.2 Selection of Source

We delimited the scope of the search to be regular publications that mention TBCG as at least one of the approaches used for code generation and published between 2000–2016. Therefore, this includes publications where code generation is not the main contribution. For example, Buchmann et al. [19] used TBCG to obtain ATL code while their main focus was implementing a higher-order transformation. Given that not all publications have the term "code generation" in their title, we formulated a query that retrieves publications based on their title, abstract, or full text (when available) mentioning "template" and "code generation", their variations, and synonyms. We used the following query:

template\* AND "code generat\*" OR "code synthesi\*"

The used query was validated with a sample of 100 pre-selected papers we knew should be included.

# 3.1.3 Screening Procedure

Screening is the most crucial phase in a SMS [69]. We followed a two-stage screening procedure: automatic filtering, then title and abstract screening. In order to avoid the exclusion of papers that should be part of the final corpus, we followed a strict screening procedure. With four reviewers at our disposal, each article is screened by at least two reviewers independently. Two other students and I worked on a sample of 88 papers. When both reviewers of a paper disagree upon the inclusion or exclusion of the paper, a physical discussion is required. If the conflict is still unresolved, an additional senior reviewer is involved in the discussion until a consensus is reached. To determine a fair exclusion process, a senior reviewer reviews a sample of no less than 20% of the excluded papers at the end of the screening phase, to make sure that no potential paper is missed.

#### 3.1.3.1 Inclusion criteria

A paper is included if it explicitly indicates the use of TBCG or if it proposes a TBCG technique. We also include papers if the name of a TBCG tool appears in the title, abstract, or content.

#### 3.1.3.2 Exclusion criteria

Results from the search were first filtered automatically to discard records that were outside the scope of this study: papers not in computer science, not in the software engineering domain, with less than two pages of length (e.g., proceedings preface), not peer-reviewed (e.g., white papers), not written in English, or not published between the

years 2000 and 2016. Then, papers were excluded through manual inspection based on the following criteria:

- **No code generation.** There is no code generation technique used.
- Not template-based code generation. Code generation is mentioned, but the considered technique is not template-based according to Definition 1.
- Not a paper. This exclusion criterion spans papers that were not caught by the automatic filtering. For example, some papers had only the abstract written in English and the content of the paper in another language. Additionally, there were 24 papers where the full text was not accessible online.

For the first two criteria, when the abstract did not give enough details about the code generation approach, a quick look at the full text helped clear any doubts on whether to exclude the paper or not. Reviewers were conservative on that matter.

### 3.1.4 Classification Scheme

There are generally two ways to construct the classification scheme [69, 76]. One approach consists of extracting the classification scheme by analyzing the included papers and determining the important classification properties form the abstract, keywords or content. Alternatively, one can construct a scheme using the general knowledge of the field. In our study, we used a hybrid approach in which we combined our general knowledge with the information extracted from the abstracts during the screening phase. The classification scheme is used to classify all retained papers along different facets that are of interest in order to answer our research questions. It helps analyzing the overall results and gives an overview of the trends and characteristics of TBCG. The facets we classified the corpus with are the following:

**Template style**: We characterize the style of the templates used in code generation approach.

- Predefined: This template style is reserved for approaches where the template used for code generation is defined internally to the tool. However, a subset of the static part of the template is customizable to vary slightly the generated output. This is, for example, the case for common CASE tools where there is a predefined template to synthesize a class diagram into a number of programming languages. Nevertheless, the user can specify what language construct to use for association ends with a many cardinality, such as Array or ArrayList for Java templates.
- Output-based: This style covers templates that are syntactically based on the actual target output. In contrast with the previous style, output-based templates offer full control on how the code is generated, both on the static and dynamic parts. The generation logic is typically encoded in meta-code as in the example of Figure 2.1.
- Rule-based: In this style, templates focus on computing the dynamic part with
  the static part being implicit. The template lists declarative production rules that
  are applied on-demand by the template engine to obtain the final target output.
  For example, this is used to render the concrete textual syntax from the abstract
  syntax of a model using a grammar.

**Input type**: This facet consists of the design-time and runtime inputs. We characterize the language of the design-time input that is necessary to develop templates. We also characterize the input given to the generator during the execution of a TBCG. Generally, the run-time input is an instance that conforms to the design-time input.

- General purpose: for generic languages reusable across different domains that
  are not programming languages, such as UML. Instances of a generic language
  include the Ecore model of a particular class diagram.
- **Domain specific**: for languages targeted for a particular domain, such as the

- metamodel of a DSL. Instances of a DSL include a Simulink model.
- Schema: for structured data definitions, such as XML schema definition or database schema. Instances of data that follows a well-defined structure include XML.
- Programming language: for well-defined programming languages. The runtime input consists of a source code.
- **Output type**: We characterize the artifacts output by the code generator. A paper may be classified in more than one of the following categories.
  - Source code: for executable code conforming to a specific programming language.
  - **Structured data**: for code that is not executable, such as HTML.
  - Natural language: when plain text is generated.
- **Tool**: We capture the tool or language used for TBCG. If a tool is not clearly identified in a paper or the TBCG is programmed directly, we classify the tool as **unspecified**. We consider a tool to be **popular** when it is used in at least 1% of the papers. Otherwise, we classify it in the **other** category.
- **MDE**: We determine whether the part of the solution where TBCG is applied in the paper follows MDE techniques and principles. A good indication is if the designtime input is a metamodel.
- **Context**: We determine where TBCG falls in the overall transformation process of the approach. We already presented a typical workflow in Section 2.2. Code generation is never the first step unless it is **standalone**. Otherwise, it is either used as an **intermediate** step or it is the **last** step of a transformation process.
- **Application scale**: We characterize the scale of the artifact on which the TBCG approach is applied. We distinguish between **large scale** applications, **small scale**, or **no application** when the code generation was not applied on any example.

**Application domain**: We classify the general domain TBCG has been applied on. For example, this includes **Software engineering**, **Embedded systems**, etc.

**Orientation**: We distinguish **industrial** papers, where at least one author is affiliated to industry, from **academic** papers otherwise.

**Publication type**: We distinguish papers published in **conference** proceedings, as **journal** articles, or **other** formats such as workshop proceedings or book collections.

**Venue type**: We classify papers based on the where they have been published. We distinguish between general **software engineering** venues, venues specific to **MDE**, and all **other** venue types.

# 3.2 Paper Selection

Table 3.I summarizes the flow of information through the selection process of this study. This section explains how we obtained the final corpus of papers.

Phase	Number of papers
Collection	
Engineering Village	4 043
Scopus	932
SpringerLink	2 671
Initial corpus	5 131
Screening	
Excluded during screening	4 553
Included	578
Classification	
Excluded during classification	99
Final corpus	481

Table 3.I: Evolution of paper corpus during the study process

# 3.2.1 Paper Collection

The paper collection step was done in two phases: querying and automatic duplicates removal. There are several online databases that index software engineering literature. For this study, we considered three main databases to maximize coverage: ENGINEER-ING VILLAGE <sup>1</sup>, SCOPUS <sup>2</sup>, and SPRINGERLINK <sup>3</sup>. The first two cover typical software engineering editors (IEEE XPLORE, ACM DIGITAL LIBRARY, ELSEVIER). However, from past experiences [10], they do not include all of SPRINGER publications. We used the search string from Section 3.1.2 to retrieve all papers from these three databases. We obtained 7 646 candidate papers that satisfy the query and the options of the search stated in Section 3.1.3.2. We then removed automatically all duplicates using EndNote software. This resulted in 5 131 candidate papers for the screening phase.

## 3.2.2 Screening

Based on the exclusion criteria stated in Section 3.1.3.2, each candidate paper was screened by at least two reviewers to decide on its inclusion. To make the screening phase more efficient, we used a home-made tool [76]. After all the reviewers completed screening the papers they were assigned, the tool calculates an inter-rater agreement coefficient. In our case, the Cohen's Kappa coefficient was 0.813. This high value shows that the reviewers were in almost perfect agreement.

Among the initial corpus of candidate papers, 4 556 were excluded, 551 were included and 24 received conflicting ratings.

During the screening, the senior reviewer systematically verifies each set of 100 rejected papers for sanity check. A total of 7 more papers were included back hence the rejected papers were reduced to 4 549. Almost all cases of conflicts were about a dis-

<sup>1.</sup> https://www.engineeringvillage.com/

<sup>2.</sup> https://www.scopus.com/

<sup>3.</sup> http://link.springer.com/

agreement on whether the code generation technique of a paper was using templates or not. These conflicts were resolved in physical meetings and 20 of them were finally included for a total of 578 papers and 4 553 excluded.

Among the excluded papers, 52% were rejected because *no code generation* was used. We were expecting such a high rate because terms such as "templates" are used in many other fields, like biometrics. Also, many of these papers were referring to the C++ standard template library [60], which is not about code generation. We counted 34% papers excluded because they were *not using templates*. Examples of such papers are cited in Section 2.3. Also, more than a quarter of the papers were in the compilers or embedded system domains, where programming the code generation phase is more complex as it requires more computations compared to using a template mechanism. Finally, 5% of the papers were considered as *not a paper*. In fact, this criterion was in place to catch papers that escaped the automatic filtering from the databases.

## 3.2.3 Eligibility during Classification

Once the screening phase over, we thoroughly analyzed the full text of the remaining 578 papers to classify them according to our classification scheme. Doing so allowed us to confirm that the code generation approach was effectively template-based according to Definition 1. We encountered papers that used multiple TBCG tools: they either compared tools or adopted different tools for different tasks. We classified each of these papers as a single publication, but incremented the occurrence corresponding to the tools referred to in the paper. This is the case of [32] where the authors use Velocity and XSLT for code generation. Velocity generates Java and SQL code, while XSLT generates the control code.

We excluded 99 additional papers. During screening, we detected situations where the abstract suggested the implementation of TBCG, whereas the full text proved otherwise. In most of the cases, the meaning of TBCG differed from the description presented in Section 2.4. As shown in [77] the terms template-based and generation are used in the context of networking and distributed systems. We also encountered circumstances where the tool mentioned in the abstract requires the explicit use of another component to be considered as TBCG, such as Simulink TLC, as in [67].

The final corpus considered for this study contains 481 papers and it is available in Appendix II.

#### 3.3 Evolution of TBCG

We start with a thorough analysis of the trends in TBCG in order to answer the first research question.

#### 3.3.1 General trend

Figure 3.2 reports the number of papers per year, averaging around 28. The general trend indicates that the number of publications with at least one template-based code generation method started increasing in 2002 to reach a first local maximum in 2005 and then remained relatively constant until 2012. This increase coincides with the early stages of MDE and the first edition of the MODELS conference, previous called UML conference. This is a typical trend where a research community gets carried away by the enthusiasm of a new potentially interesting domain, which leads to more publications. However, this does not represent the most prolific period for TBCG. In fact, in 2013 we notice a significant peak with 2.4 times the average numbers of publications observed in the previous years. Figure 3.2 then shows a sudden decrease in 2015.

Resorting to statistical methods, the high coefficient of variability and modified Thompson Tau test indicate that 2013 and 2015 are outliers in the range 2005–2016, where the average is 37 papers per year. The sudden isolated peak in 2013 is the result

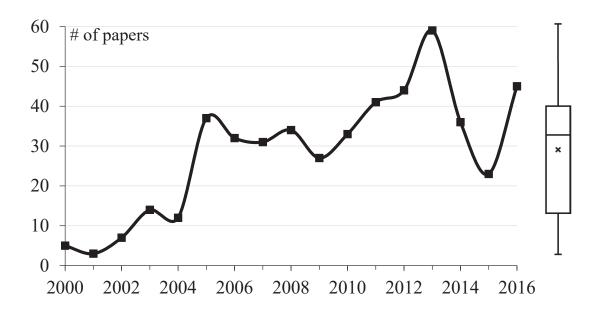


Figure 3.2: Evolution of papers in the corpus

of a special event or popularity of TBCG. The following decrease in the amount of papers published should not be interpreted as a decline in interest in TBCG, but that some event happened around 2013 which boosted publications, and then it went back to the steady rate of publication as previous years. In fact, in 2016 the standard deviation is above the average.

### 3.3.2 Publications and venues

We analyzed the papers based on the type of publication and the venue of their publication. MDE venues account for only 22% of the publications, so are software engineering venues, while the majority (56%) were published in other venues. Table 3.II shows the most popular venues that have at least five papers from the final corpus. These top venues account for just more than a quarter of the total number of publications. Among them, MDE venues account for 60% of the papers. MODELS <sup>4</sup>, SOSYM, and ECMFA <sup>5</sup>

<sup>4.</sup> We grouped the UML conference with MODELS.

<sup>5.</sup> We grouped the ECMDA-FA conference with ECMFA.

are the three most popular venues with a total of 71 publications between them. This is very significant given that the average is only 1.67 paper per venue with a standard deviation of 2.63. Also, 43% of venues had only one paper using TBCG, which is the case for most of the other venues.

The peak in 2013 was mainly influenced by MDE and software engineering venues. However the drop in 2015 is the result of an accumulation of the small variations among the other venues. Since 2014, MDE venues account for 10–12 papers per year, while only 6–7 in software engineering.

As for the publication type, conference publications have been dominating at 64%. Journal article account for 24% of all papers. Interestingly, we notice a steady increase in journal articles, reaching a maximum of 15 in 2016.

## 3.4 Characteristics of Template-Based Code Generation

We examine the characteristics of TBCG using the classification scheme presented in Section 3.1.4.

# 3.4.1 Template style



Figure 3.3: Distribution of template style facet

As the stacked bar chart in Figure 3.3 illustrates, the vast majority of the publications follow the **output-based** style. This consists of papers like [28], where Xpand is used to generate workflow code used to automate modeling tools. There, it is the final output

		" - aber
MDE	Conference	26
MDE	Journal	26
MDE	Conference	19
t. eng.	Conference	11
Soft. eng.	Conference	8
Other	Conference	8
MDE	Conference	7
Other	Conference	7
t. eng.	Journal+Conference	5+2
Other	Conference	9
t. eng.	Conference	S
MD MD MD Other Other Other Ct. eng.	шшш ы ы ы ш ы ы ы ы	MDE Conference MDE Journal MDE Conference Soft. eng. Conference Other Conference MDE Conference Other Conference

Table 3.II: Most popular venues

target text that drives the development of the template. This high score is expected since output-based style is the original template style for TBCG as depicted in Figure 3.4. This style has always been the most popular style since 2000.

The **predefined** style is the second most popular. Most of these papers generate code using a CASE tool, such as [39] that uses Rhapsody to generate code to map UML2 semantics to Java code with respect to association ends. Apart from CASE Tools, we also classified papers like [84] as predefined style since the output code is already fixed as HTML and the programmer uses the tags to change some values based on the model. There is no other action that can be performed to further customize the final code. Each year, around 28% of the papers were using the predefined style, except for a peak of 39% in 2005, given the popularity of CASE tools then. We found 19 publications that used **rule-based** style templates. This includes papers like [45] which generates Java code with Stratego from a DSL. A possible explanation of such a low score is that this is the most difficult template style to implement. It had a maximum of two papers per year throughout the study period.

#### 3.4.2 Input type

General purpose languages account for almost half of the design-time input of the publications, as depicted in Figure 3.5. UML (class) diagrams, which are used as metamodels for code generation, are the most used for 87% of these papers as in [28] where a class diagram is provided an design-time input to generate workflow. Other general purpose languages that were used are, for example, the architecture analysis and design language (AADL) [18] and feature diagrams [20]. The schema category comes second with 21% of the papers. For example, a database schema is used as input at design-time in [59] to generate Java for a system that demonstrates that template can improve software development. Also, an XML schema is used in [41] as design-time input to

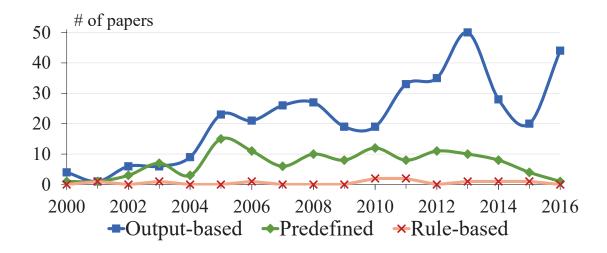


Figure 3.4: Template style evolution

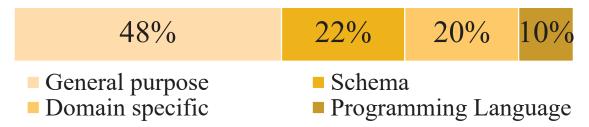


Figure 3.5: Design-time input distribution

produce C programs in order to implement an approach that can efficiently support all the configuration options of an application in embedded systems. **DSLs** are almost at par with schemata. They have been gaining popularity and gradually reducing the gap with general purpose languages. For example in [21], a custom language is given as the design input in order to generate C and C++ to develop a TBCG approach dedicated to real-time systems. The least popular design-time input type is **programming language**. This includes papers like [34] where T4 is used to generate hardware description (VHDL) code for configurable hardware. In this case, the input is another program on which the template depends.

Over the years, the general-purpose category has dominated the input type facet,

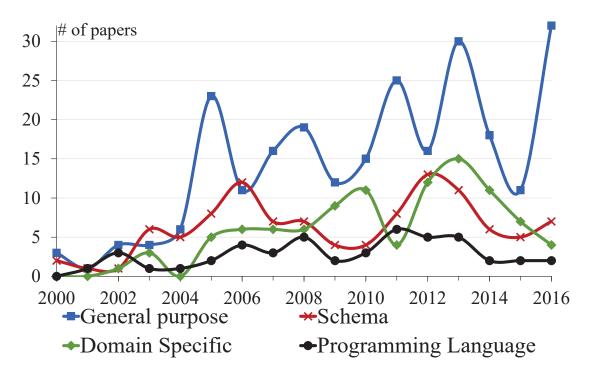


Figure 3.6: Design-time input evolution

as depicted in Figure 3.6. 2003 and 2006 were the only exceptions where schema obtained slightly more publications. We also notice a shift from schema to domain-specific design-time input types. Domain-specific input started increasing in 2009 but never reached the same level as general purpose. Programming language input maintained a constant level, with an average of 1% per year. Interestingly, in 2011, there were more programming languages used than DSLs.

Run-time input follows the same trend as design-time input. This is expected since run-time input is an instance of design-time input.

## 3.4.3 Output type

Figure 3.7 shows the distribution of output type facet. An overwhelming majority of the papers use TBCG to generate **source code**. This includes papers like [24] where Java code is generated an adaptable access control tool for electronic medical records.

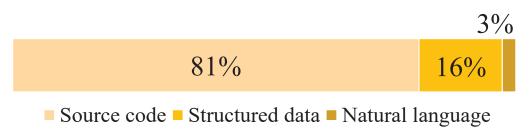


Figure 3.7: Distribution of output type facet

Java and C are the most targeted programming languages with respectively 69% and 19% of the time. Writing a program manually often requires proved abilities especially with system and hardware languages, such as VHDL [17]. This is why 10% of these papers generate low level source codes. Generation of **structured data** includes TBCG of mainly XML and HTML files. For example [36] produces both HTML and XML as parts of the web component to ease regression testing. Interestingly, we were able to find 13 papers that generate **natural language** text (in English). For example in [79], the authors present an automatic technique for identifying code fragments that implement high level abstractions of actions and expressing them as a natural language description. In addition, we found that around 4% of the papers generate combinations of at least two output types. This includes papers such as [86] that generate both C# and HTML from a domain-specific model and [28] that produce Java as well as natural language text for a system that provides workflow and automation tools for modeling.

Structured data and natural language output remained constant over the years, unlike source code which follows the general trend.

## 3.4.4 Application scale

As depicted in Figure 3.8, most papers applied TBCG on **large scale** examples. This result indicates that TBCG is a technique which scales with larger amounts of data. This includes papers like [56] that uses Acceleo to generate hundreds of lines of aspect-

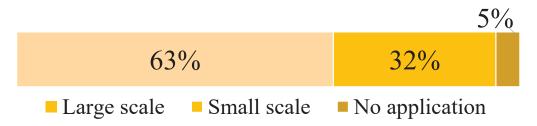


Figure 3.8: Distribution of application scale facet.

oriented programming code. **Small scale** obtains 32% of the papers. This is commonly found in research papers that only need a small and simple example to illustrate their solution. This is the case in [47] in which a small concocted example shows the generation process with the Epsilon Generation Language (EGL) [57]. **No application** was used in 5% of the publications. This includes papers like [31] where authors just mention that code synthesis is performed using a tool named Mako-template. Even though the number of publications without an actual application is very low, this demonstrates that some authors have still not adopted good practice to show an example of the implementation. This is important, especially when the TBCG approach is performed with a newly developed tool.

While large-scale applications follow the general trend of papers, the other two categories remained constant over the years.

#### **3.4.5** Context



Figure 3.9: Distribution of context facet.

The distribution of context facet is presented in Figure 3.9. TBCG was used most of the time **standalone**, such as in [84]. The other two classes **last** and **intermediate** obtain respectively 18% and 15% of the papers. As an example, TBCG is an intermediate step in [79] where the generated algorithm is given as one of the inputs of an extraction task. TBCG is the last step of a process in [37] that starts with the execution of the various tasks of an integration system and ends with the generation of the final source code. Most papers only focus on the code generation part but this may have been a part of a bigger project.

#### 3.4.6 Orientation

A quarter (24%) of the papers in the corpus are authored by a researcher from **industry**. The remaining 76% are written only by **academics**. This is a typical distribution since industrials tend to not publish their work. This result shows that TBCG is used in industry as in [51]. Industry oriented papers have gradually increased since 2003 until they reached a peak in 2013.

## 3.4.7 Application domain

The tree map in Figure 3.10 highlights the fact that TBCG is used in many different areas. Software engineering obtains more than half of the papers with 55% of the publications. We have grouped in this category other related areas like ontologies, information systems or software product lines. This is expected given that the goal of TBCG is to synthesize software applications. For example, the work in [12] uses the Rational CASE tool to generate Java programs in order to implement an approach that transforms UML state machine to behavioral code. The next category is **embedded systems** which obtains 13% of papers. Embedded systems often require low level hardware code difficult to write. Some even consider code generation to VHDL as a compilation rather than

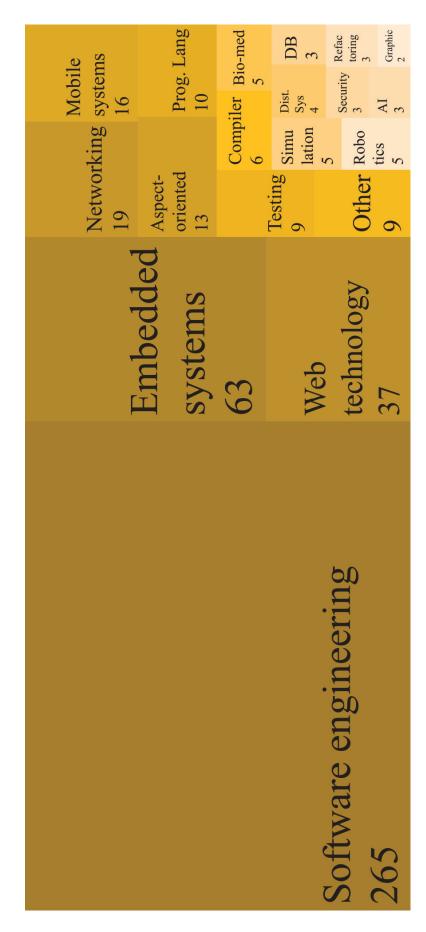


Figure 3.10: Distribution of application domain facet

automatic programming. In this category, we found papers like [30] in which Velocity is used to produce Verilog code to increase the speed of simulation. **Web technology** related application domains account for 8% of the papers. It consists of papers like [75] where the authors worked to enhance the development dynamic web sites. **Networking** obtains 4% of the papers, such as [22] where code is generated for a telephony service network. **Compiler** obtains 1% of the papers, such as [63] where a C code is generated and optimized for an Intel C compiler. It is interesting to note that several papers were applied in domains such as **bio-medicine** [70], **artificial intelligence** [37], and **graphics** [71].

We combined application domains with a single paper into the **other** category. This regroups domains such as agronomy, education, and finance. It is important to mention that the domain discussed in this category corresponds to the domain of application of TBCG employed, which differs from the publication venue.

#### 3.5 Relations between Characteristics

To further characterize the trends observed in Section 3.4, we identified significant and interesting relations between the different facets of the classification scheme.

#### 3.5.1 Statistical correlations

A Shapiro-Wilk test of each category determined that the none of them are normally distributed. Therefore, we opted for the Spearman two-tailed test of non-parametric correlations with a significance value of 0.05 to identify correlations between the trends of each category. The only significantly strong correlations we found statistically are between the two input types, and between MDE and input type.

With no surprise, the correlation between **run-time and design time input** is the strongest among all, with a correlation coefficient of 0.944 and a p-value of less than

0.001. This concurs with the results found in Section 3.4.2. An example is when the design-time input is UML, the run-time input is always a UML diagram as in [70]. Such a strong relationship is also noticeable in [40] with programming languages and source code, as well as in [37] when a schema design is used for structured data. As a result, all run-time input categories are correlated to the same categories as for design-time input. We will therefore treat these two facets together as *input type*.

There is a strong correlation of coefficient of 0.738 and a p-value of less than 0.001 between **input type and MDE**. As expected, more than 90% of the papers using general purpose and domain specific inputs are follow the MDE approach.

#### 3.5.2 Other interesting relations

We also found weak but statistically significant correlations between the remaining facets. We discuss the result here.

#### 3.5.2.1 Template style

Figure 3.11 shows the relationship between template style, design-time input, and output types. We found that for the predefined templates, there are twice as many papers that use schema input than domain specific. However, for output-based, domain specific inputs are used slightly more often. We also notice that general purpose input is never used with rule-based templates. The output type follows the same general distribution regardless of the template style.

We found no rule-based style approach that has validated the TBCG component in their paper. User studies and formal validations were only performed on approaches using output-based templates.

All rule-based style approaches have included a sample application. Meanwhile, the proportion of small scale was twice more important for predefined templates (51%) then

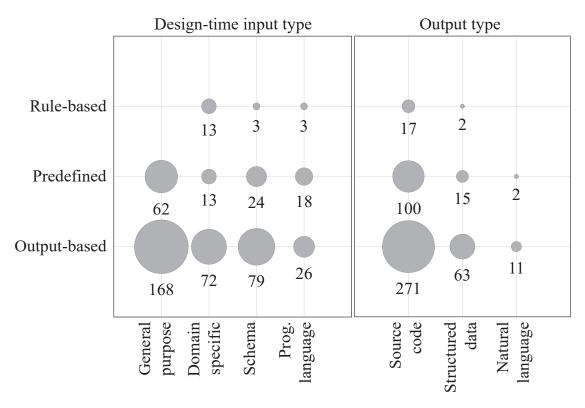


Figure 3.11: Relation between template style (vertical) and input/output types (horizontal)

for output-based (27%).

We found that popular tools were used twice more often on output-based templates (58%) than on predefined templates (23%). Rule-based templates never employed a tool that satisfied our popularity threshold, but used other tools such as Stratego.

We found that all papers using a rule-based style template do not follow an MDE approach. On the contrary, 70% of the output-based style papers and 56% of the predefined ones follow an MDE approach.

We noted that regardless of the template style, TBCG is used in an intermediate step or at the last step equally often.

Finally, we found that for each template style, the number of papers authored by an industry researcher fluctuated between 22–30%.

# **3.5.2.2** Input type

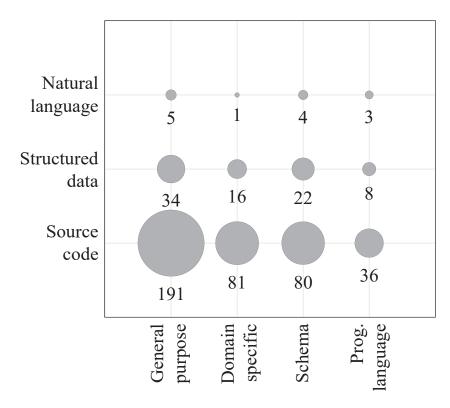


Figure 3.12: Relation between output (vertical) and design-time input (horizontal) types showing the number of papers in each intersection

The bubble chart in Figure 3.12 illustrates the tendencies between input and output types. It is clear that source code is the dominant generated artifact regardless of the input type. Source code is more often generated from general purpose and domain specific inputs than from schema and programming languages. Also, the largest portion of structured data is generated from a schema input. Finally, the most generated natural language text is when source code is provided as input.

Moving on to input type and application scale, we found that small scales are used 40% of the time when the input is a programming language. The number of papers with no sample application is very low (5%) regardless of the template style. Finally, 74%

of papers using large scale applications use a domain specific input, which is slightly higher than those using a general purpose input with 71%.

Next, when we compared input type to validation, we found that no paper using a DSL or a programming language used any formal method of validation. 22% of the papers using a DSL as input used a benchmark to validate their approach, which is higher than the 19% of the papers using general purpose languages. Also, we found that 77% of the papers using a general purpose language as input did not validate their approach.

# **3.5.2.3 Output type**

As we compared output type to orientation, we found that industrials generate slightly more source code than academics: 89% vs. 80%. However, academics generate more structured data and natural language than industrials: 18% vs. 6% and 3% vs. 1% respectively.

### 3.5.2.4 Application scale

We found that 65% of the papers without application are from the academy. Between application scale and tools, we found that 74% of the papers that make use of a popular tool used large scale application to illustrate their approach. Also, 62% of the papers using unpopular tools <sup>6</sup> use large scale applications. Small scale is likely to be used in unpopular tools rather than popular tools.

# **3.6** Template-based Code Generation Tools

Figure 3.13 shows that half of the papers used a popular TBCG tool, whereas the other half used less popular tools (the other category), did not mention any TBCG tool,

<sup>6.</sup> Refers to the union of other and unspecified categories of the tool facet.

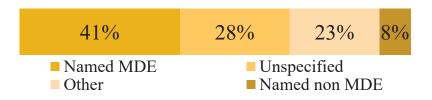


Figure 3.13: Tools categories

or implemented the code generation directly for the purpose of the paper. We also see that more than half of the popular tools do not follow MDE approaches.

## 3.6.1 Popular tools

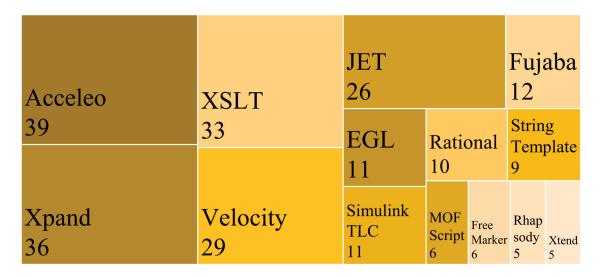


Figure 3.14: Popular tools

Figure 3.14 shows the distribution of popular tools used in at least 1% of the papers, i.e., five papers. Acceleo and Xpand are the most popular with respectively 16% and 15% of the papers using them. Their popularity is probably due to their simple syntax and ease of use [43] and the fact that they are MDE tools [51]. They both have an OCL-like language for the dynamic part and rely on a metamodel specified in Ecore as design-time input.

EGL also has a structure similar to the other model-based tools. It is natively inte-

grated with languages from the Epsilon family, thus relies on the Epsilon Object Language for its dynamic part. MOFScript is another popular model-based tool that only differs in syntax from the others. Xtend2 is the least used popular model-based tool. It is both an advanced form of Xpand and a simplified syntactical version of Java.

XSLT is the third most popular tool used. It is suitable for XML documents only. Some use it for models represented in their XMI format, as it is the case in [3]. XSLT follows the template and filtering strategy. It matches each tag of the input document and applies the corresponding template.

JET [58] and Velocity [30] are used as often as each other on top of being quite similar. The main difference is that JET uses an underlying programming language (Java) for the dynamic part. In JET, templates are used to help developers generate a Java class that implements the code generation.

StringTemplate [4] has its own template structure. It can be embedded into a Java code where strings to be output are defined using templates. Note that all the tools mentioned above use an output-based template style.

The most popular CASE tools for TBCG are Fujaba [23], Rational [16], and Rhapsody [8]. One of the features they offer is to generate different target languages from individual UML elements. All CASE tools (even counting the other category) have been used in a total of 39 papers, which puts them at par with Xpand. CASE tools are mostly popular for design activities; code generation is only one of their many features. CASE tools have a predefined template style.

Simulink TLC is the only rule-based tool among the most popular ones. As a rule-based approach, it has a different structure compared to the above mentioned tools. Its main difference is that the developer writes the directives to be followed by Simulink in order to render the final C code from S-functions.

We notice that the most popular tools are evenly distributed between model-based

tools (Acceleo, Xpand) and code-based tools (JET, XSLT). Surprisingly, XSLT, which has been around the longest, is less popular than Xpand. This is undoubtedly explained by the advantages that MDE has to offer [7, 49].

#### 3.6.2 Unspecified and other tools

As depicted in Figure 3.13, 27% of the papers did not specify the tool that was used, as in [38] where the authors introduce the concept of a meta-framework to resolve issues involved in extending the life of applications. Furthermore, 24% of the papers used less popular tools, present in less than five papers, such as T4 [34] and Cheetah [63], a python powered template mainly used for web developing. Like JET, Cheetah templates generate Python classes, while T4 is integrated with .NET technology. Some CASE tools were also in this category, such as AndroMDA [66]. Other examples of less popular tools are Groovy template [36], Meta-Aspect-J [5], and Jinja2 [46]. The fact that new or less popular tools are still abundantly used suggests that research in TBCG is still active with new tools being developed or evolved.

#### 3.6.3 Trends of tools used

Each one of these tools had a different evolution over the years. Unspecified tools were prevailing before 2004 and then kept a constant rate of usage until a drop since 2014. We notice a similar trend for CASE tools that were the most popular in 2005 before decreasing until 2009. They only appear in at most three papers per year after 2010. The use of the most popular tool, Xpand, gradually increased since 2005 to reach the peak in 2013 before decreasing. The other category maintained an increasing trend until 2014. Yet, a few other popular tools appeared later on. For example, EGL started appearing in 2008 and had its peak in 2013. Acceleo appeared a year later and was the most popular TBCG tool in 2013–2014. Finally, MOFScript had no more than a paper

per year since 2005. StringTemplate and T4 were used scarcely since 2006 and 2009 respectively.

#### 3.6.4 Characteristics of tools

We have also analyzed each popular tool with respect to the characteristics presented in Section 3.4. As mentioned earlier, most of the popular tools implement output-based template technique except the CASE tools which are designed following the predefined style.

Tools such as Acceleo, Xpand, EGL, MOFScript and 97% of the CASE tools papers are only used based on an MDE approach, given that they were created by this community. Nevertheless, there are tools that were never used with MDE principles, like T4. Such tools can handle a program code or a schema as metamodel but have no internal support for modeling languages. Moreover, the programmer has to write his own stream reader to parse the input, but they allow for a broader range of artifacts as inputs that do not have to be modeled explicitly. A few code-based tools provide internal support for model-based approaches. For instance, Velocity, XSLT, and StringTemplate can handle both UML and programmed metamodel as design-time input.

A surprising result we found is that EGL is the only MDE tool that has its papers mostly published in MDE venues like SOSYM, MODELS, and ECMFA. All the other tools are mostly published in other venues like ICSSA, whereas software engineering venues, like ASE or ICSE, and MDE venues account for 26–33% of the papers for each of the rest of the MDE tools.

CASE tools, MOFScript, Velocity, and Simulink TLC mostly generate program code. The latter is always used in the domain of embedded systems. Papers that use StringTemplate do not include any validation process, so is Velocity in 93% of the papers using it. XSLT has been only used to generate structured data as anticipated.

Other tools are the most used TBCG in the industry. This is because the tool is often internal to the company [ID:208]. Among the most popular tools, Xpand is the most in the industry.

# 3.7 MDE and Template-based Code Generation

Overall, 64% of the publications followed MDE techniques and principles. For example in [83], the authors propose a simulation environment with an architecture that aims at integrating tools for modeling, simulation, analysis, and collaboration. As expected, most of the publications using output-based and predefined techniques are classified as model-based papers. The remaining 36% of the publications did not use MDE. This includes all papers that use a rule-based template style as reported in Section 3.5. For example, the authors in [20] developed a system that handles the implementation of dependable applications and offers a better certification process for the fault-tolerance mechanisms.

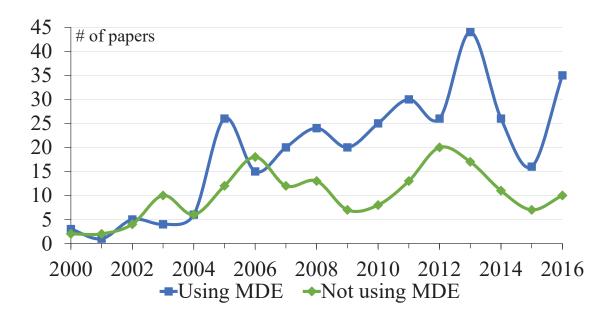


Figure 3.15: Evolution of the MDE facet

As Figure 3.15 shows, the evolution of the MDE category reveals that model-based approach started overpassing code-based techniques in 2005, except for 2006. It increased to reach a peak in 2013 and then started decreasing as the general trend of the corpus. Overall, model-based techniques for TBCG have been dominating other techniques in the past 12 years.

We also analyzed the classification of only MDE papers with respect to the characteristics presented in Section 3.1. We only focus here on facets with different results compared to the general trend of papers. We found that only half of the total number of papers using unspecified and other tools are model-based papers. We only found one paper that uses a programming language as design-time input with MDE [33]. This analysis also shows that the year 2005 clearly marked the shift from schema to domain-specific design-time inputs, as witnessed in Section 3.4.2. Thus after general purpose, which obtains 69% of the publications, domain specific accounts for a better score of 26%, while schema obtains only 4%. With respect to the run-time category, the use of domain-specific models increased to reach a peak in 2013. As expected, no program code is used for MDE papers, because MDE typically does not consider them as models, unless a metamodel of the programming language is used.

Interestingly, MDE venues are only the second most popular after other venues for MDE approaches. Finally, MDE journal papers maintained a linear increase over the years, while MDE conference papers had a heterogeneous evolution similar to the general trend of papers.

#### 3.8 Discussion

#### 3.8.1 RQ1: What are the trends in TBCG?

The statistical results from this significantly large sample of papers clearly suggest that TBCG has received sufficient attention from the research community. The community has maintained a production rate in-line with the last 11 years average, especially with a constant rate of appearance in journal articles. The only exceptions were a significant boost in 2013 and a dip in 2015. The lack of retention of papers appearing in non MDE may indicate that TBCG is now applied in development projects rather than being a critical research problem to solve. Also, conference papers as well as venues outside MDE and software engineering had a significant impact on the evolution of TBCG. Given that TBCG seems to have reached a steady publication rate since 2005, we can expect contributions from the research community to continue in that trend.

#### 3.8.2 RQ2: What are the characteristics of TBCG approaches?

Our classification scheme constitutes the main source to answer this question. The results clearly indicate the preferences the research community has regarding TBCG. Output-based templates have always been the most popular style from the beginning. Nevertheless, there have been some attempts to propose other template styles, like the rule-based style, but they did not catch on. Because of its simplicity to use, the predefined style is probably still popular in practice, but it is less mentioned in research papers. TBCG has been used to synthesize a variety of application code or documents. As expected, the study shows that high-level language inputs have prevailed over any other type. Specifically for MDE approaches to TBCG, the input to transform is moving from general purpose to domain-specific models. Academic researchers have contributed most, as expected with a literature review, but we found that industry is actively

and continuously using TBCG as well. The study also shows that the community is moving from large-scale applications to smaller-sized examples in research papers. This concurs with the level of maturity of this synthesis approach. The study confirms that the community uses TBCG to generate mainly source code. This trend is set to continue since the automation of computerized tasks is continuing to gain ground in all fields. Finally, TBCG has been implemented in many domains, software engineering and embedded systems being the most popular, but also unexpectedly in unrelated domains, such as bio-medicine and finance.

#### 3.8.3 RQ3: To what extent are TBCG tools being used?

In this study, we discovered a total of 77 different tools for TBCG. Many studies implemented code generation with a custom-made tool that was never or seldom reused. This indicates that the development of new tools is still very active. MDE tools are the most popular. Since the research community has favored output-based template style, this has particularly influenced the tools implementation. This template style allows for more fine-grained customization of the synthesis logic which seems to be what users have favored. This particular aspect is also influencing the expansion of TBCG into industry. Well-known tools like Acceleo, Xpand and Velocity are moving from being simple research material to effective development resources in industry. Finally, the study shows that there has been a shift from CASE tools to output-based tools since 2005.

# 3.8.4 RQ4: What is the place of MDE in TBCG?

All this analysis clearly concludes that the advent of MDE has been driving TBCG research. In fact, MDE has led to increase the average number of publications by a factor of four. There are many advantages to code generation, such as reduced development

effort, easier to write and understand domain/application concepts and less error-prone [7]. These are, in fact, the pillar principles of MDE and domain-specific modeling [52]. Thus, it is not surprising to see that many, though not exclusively, code generation tools came out from the MDE community. As TBCG became a commonplace in general, the research in this area is now mostly conducted by the MDE community. Furthermore, MDE has brought very popular tools that have encountered a great success, and they are also contributing to the expansion of TBCG across industry. It is important to mention that the MDE community publishes in specific venues like MODELS, SOSYM, or ECMFA unlike other research communities where the venues are very diversified. This resulted in three MDE venues at the top of the ranking.

## 3.9 Threats to validity

The results presented in this systematic mapping study have depended on many factors that could potentially limit the study.

## 3.9.1 Construction validity

Threats to construction validity deals with the problems related to the design of the research method and especially to identifying relevant primary studies.

In a strict sense, our findings are valid only for our sample that we collected from 2000–2016. This leads to determine whether the primary studies used in our survey are a good representation of the whole population. From Figure 3.2, we can observe that our sample can be attributed as a representative sample of the whole population. In particular, the average number of identified primary studies per year is 28 with a standard deviation of 15.76. A more systematic selection process would have been difficult to be exhaustive about TBCG. We selected three of the major online databases. These databases are complementary and we are confident that they index a maximum number

of relevant publications. We chose to obtain the best possible coverage at the cost of duplications.

Another potential limitation is the search query. It is difficult to encode a query that is restrictive enough to discard unrelated publications but at the same time retrieves all the relevant ones. In order to obtain a satisfactory balance, we included synonyms and captured possible declinations. Our search query could suggest a restriction of the type of output. However, the size of the final corpus we classified is about ten times larger than other SMS related to code generation (see Section 2.5). We are therefore confident that the final corpus is a representative subset of all relevant publications on TBCG.

Finally, given that we obtained a sufficiently large final corpus for typical SMS, we did not perform snowballing which may have resulted in collecting additional papers omitted by the search engines.

# 3.9.1.1 Internal validity

A potential limitation is related to data extraction. It is difficult to extract data from relevant publications, especially when the quality of the paper is low, when code generation is not the primary contribution of the paper, or when critical information for the classification is not directly available in the paper. For example in [62], the authors only mention the name of the tool used to generate the code. In order to mitigate this threat, we had to resort to searching for additional information about the tool: reading other publications that use the tool, traversing the website of the tool, installing the tool, or discussing with the tools experts.

Another possible threat is the screening of papers based on inclusion and exclusion criteria that we defined before the study was conducted. During this process, we examined only the title, the abstract. Therefore, there is a probability that we excluded relevant publications such as [22], that do not include any TBCG terms. In order to mit-

igate this threat, whenever we were unsure whether a publication should be excluded or not we conservatively opted to include it. However, during classification when reading the whole content of the paper, we may still have excluded it.

#### 3.10 External validity

External threats to validity cope with problems that might arise during conclusion generalization. The results we obtained are based on TBCG only. Even though our classification scheme includes facets like validation, orientation, application domain, that are not related to the area, we followed a topic based classification. The core characteristics of our study are strictly related to this particular code synthesis technique. We have defined characteristics like template style and the two levels of inputs that we believe are exclusive to TBCG. Therefore, the results cannot be generalized to other code generation techniques mentioned in Section 2.3.

## 3.10.0.2 Conclusion validity

Threats to conclusion validity (or reliability) deal with problems that might arise when deriving conclusions and whether the SMS can be repeated. Our study is based on a large number of primary studies. This helps us mitigate the potential threats related to the conclusions of our study. A missing paper or a wrongly classified paper would have a very low impact on the statistics compared to a smaller number of primary studies. In addition, as a senior reviewer did a sanity check on the rejected papers, we are confident that we did not miss a significant number of papers. Hence, the chances for wrong conclusions are small. Replication of this study can be achieved as we provided all the details of our research method in Section 3.1. Also, our study follows the methodology described in [69].

#### **CHAPTER 4**

# COMPARISON OF THE EXPRESSIVENESS AND PERFORMANCE OF TBCG TOOLS

In this chapter, we compare the expressiveness power and performance of the nine most popular tools spanning the different technological approaches. We also evaluate the expressiveness based on common metamodel patterns and evaluate the performance on a range of models that conform to a metamodel composed by the combination of these patterns.

#### 4.1 Metamodel patterns for template implementation

The degree of complexity of a template lies in the implementation of its dynamic part. Templates are defined based on the design-time input: the schema of the input or metamodel for model-based tools. To evaluate the expressiveness of TBCG tools, we identify *patterns* which are common structures found in metamodels that drive the implementation of the dynamic part of the template. We present each pattern in its simplest generalized form of occurrence. Note that their actual use in a metamodel may rely on one of its variants. Patterns can be combined arbitrarily to make up more complex structures. They are described in UML class diagram notation augmented with an annotation to identify variants.

To identify these patterns, we analyzed a plethora of metamodels that were used for a template-based model-to-text transformation. We investigated metamodel repositories, such as the metamodel zoo from AtlanMod [2] and ReMoDD [ReM], as well as known metamodel design patterns [25]. Additionally, we analyzed the systematic mapping study described in Chapter 3. We also based ourselves on industrial experiences

for generating code for web applications and reporting from large metamodels of legacy code comprising nearly 1 000 elements each [78].

The following list of patterns is meant to be minimal, not complete. All template code snippets in this section are based on a common running example of invoice production, for which the metamodel is depicted in Figure 4.5.

#### 4.1.1 Pattern 1: Navigation

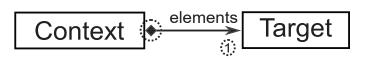


Figure 4.1: Navigation pattern

The simplest metamodel pattern is a navigable relation between two classes as depicted in Figure 4.1. From a template implementation point of view, this basic pattern is often used to access the data of a target class related to the class of the current Context class. For example, Listing 4.1 shows an XSLT template accessing the attributes of the class Metadata (lines 3–5) from the Invoice class (line 2).

```
1 <xsl:template match="Model">
2 <xsl:for-each select="invoice">
3 Transaction date: <xsl:value-of select="meta/@date"/>
4 Vendor name: <xsl:value-of select="meta/@cashier"/>
5 </xsl:for-each>
6 </xsl:template>
```

Listing 4.1: XSLT template to access metadata of an invoice

The different variants of this pattern are circled with dotted lines. One variant depends on the cardinality of the association end: either one or a list of target objects is accessible from the Context class. This influences the syntax of the access to the Target class. Some TBCG tools treat associations (references) and compositions (containments)

differently. Hence another variant is based on the type of the relation. Composing this pattern with itself allows to access multiple target classes from the Context class.

## 4.1.2 Pattern 2: Variable dependency

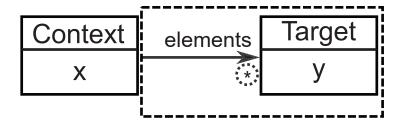


Figure 4.2: Variable dependency pattern

Considering the pattern in Figure 4.2, the implementation of a template often requires the developer to output a value that depends on variables present in other contexts. Here, the expressiveness of the dedicated language for the dynamic part would have an impact on the way the template is written. It is often needed to rely on external components such as other programming languages when the dedicated language for the dynamic part is limited. Listing 4.2 shows how calculations are implemented in Velocity. First, the global variables are initialized (lines 1–2). Then we calculate the subtotal value by adding the price value for each of the PricedItem class instances (line 7). The printed total price is calculated based on the taxRate (lines 9–10).

```
1 #set ($total = 0)
2 #set ($d = "$")
3 #foreach ($item in $invoice.items)
4 #set($total = $total + $item.price)
5 Name: $item.name
6 Type: $item.type
7 Price: $item.price $d #end
8 Tax: $invoice.taxRate $
9 #set ($total = $total * (1 + $invoices.taxRate / 100))
10 Total: $total $d
```

Listing 4.2: Velocity template to compute the total of the invoice

There are three variants of this pattern. One variant when the value depends on an attribute present in the same Context class. Another variant is when parts of the computation require data from one. The last variant is when these parts require more related classes.

The main difference between the first two patterns is that Pattern 4.1.2 is about the computation of values that depend on variables, whereas Pattern 4.1.1 is simply used to output the data of a class that is not in the current Context class.

# 4.1.3 Pattern 3: Polymorphism

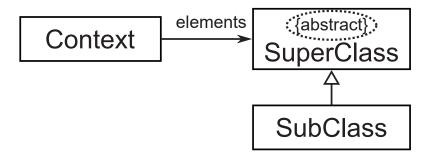


Figure 4.3: Polymorphism pattern

The presence of an inheritance relation between two classes in the metamodel is an attractive opportunity to reuse parts of a template and hence avoid code duplication. Given the pattern in Figure 4.3, the developer can implement the template for an output based on the super class and only implement what varies for the subclass. For example, Listing 4.3 shows an Acceleo template that implements polymorphism. The generateItems template is called (line 3) from the Invoice context (line 2). The template engine then executes the appropriate template based on the argument type (lines 7–14).

```
1 [template public generateInvoice(invoice : Invoice, model : Model)]
2 [for (item : Item | invoice.items)]
```

```
3 [generateItems(item)/]
4 [/for]
5 [/template]
6 [template public generateItems(elements : Item)]
7 Name:[elements.name/]
8 Type:[elements.type/]
9 [/template]
10 [template public generateItems(elements : PricedItem)]
11 Name:[elements.name/]
12 Type:[elements.type/]
13 Price:[elements.price/]$
14 [/template]
```

Listing 4.3: Acceleo template for polymorphism

A variant of this pattern is when the super class is abstract: some tools do not allow to define a template in the context of an abstract type.

#### 4.1.4 Pattern 4: Recursion

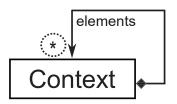


Figure 4.4: Recursion pattern

This pattern consists of a recursive relation of a class. From the usability point of view, the developer can reapply the template on objects of the same type in a transparent way. It requires the template definition block to be encapsulated within the Context class. The source domain describes the way in which a language allows the specification of the elements of the source model(s) on which a template will be executed [74]. It will have an impact on how the developer writes the template.

Listing 4.4 shows an example of recursion in Xtend2. The getCategoryLevel definition block is called for the first time (line 2) to find the appropriate level of the category of the invoice. Lines 11–13 depth-first searches recursively the corresponding category among the descendants of the category reference.

```
1 def generateInvoice(Invoice invoice, Model model){
3 «getCategoryLevel(model.rootCat, invoice.category, 0, sum, invoice.taxRate)»
5 }
6 def getCategory (Category catRef, Category cat, int index, long total, int taxRate) {
8 «IF cat.name.equals(catRef.name)»
9 «IF index > 30»
10 Discount: 15%
11 Tax: «taxRate»%
12 Total: «total * (1 + taxRate / 100)»$
13 «ELSE»
14 Discount: 10%
15 Tax: «taxRate»%
16 Total: «total * (1 + taxRate / 100)»$
17 «ENDIF»
18 «ENDIF»
19 «FOR subCat : catRef.subs»
20 «generateCategory(subCat, cat, index+1, total, taxRate)»
21 «ENDFOR»
22 ,,,
23 }
```

Listing 4.4: Xtend2 code for recursion

The only variant of this pattern is the cardinality of the association end which influences the traversal strategy (depth-first vs. breadth-first).

## 4.1.5 Combination of patterns

All the metamodels we analyzed (c.f. Section 4.1) exhibit combinations of instances of these four patterns.. For example, the polymorphism pattern can be combined with the navigation pattern to form a metamodel containing a super class that contains a subclass that is linked to another class through a navigable relation. To compare the different tools on the same example, we created a minimal class diagram that combines all four patterns, as depicted in Figure 4.5. This will be the design-time input we will use to specify the code generation templates.

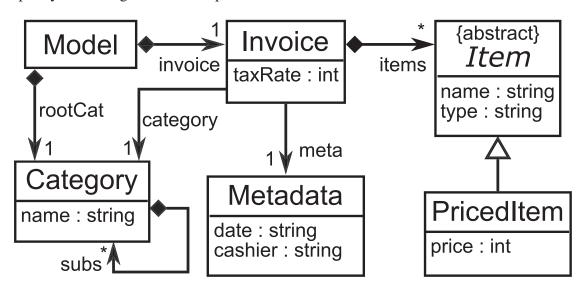


Figure 4.5: Invoice metamodel

This metamodel describes the production of invoices in a given store. The invoice shows the purchased items and their prices which are printed within the context of the Invoice class instance. The total price is calculated by adding the value of the attribute price of each PricedItem class instance. In addition, the total price depends on the taxRate and the discount rate. The discount rate is calculated depending on the depth level of the Category class instance whereas the taxRate value is fixed. The total price is printed along with all the other computed values in the output. In this running

example, all templates produce an output similar to the sample shown in Listing 4.5 rendering an invoice with three priced items and a second level discount category.

```
1 Store: FooBar
2 Cashier: Alice
3 Transaction date: Sun Aug 13 00:00:00 EDT 2017
4 **********
5 Name: Shoes
6 Type: Clothing and Shoes
7 Price: 100$
8 Name: Laptop
9 Type: Electronics
10 Price: 500$
11 Name: Pizza
12 Type: Food
13 Price: 20$
14 *********
15 Category: Student
16 Discount: 10%
17 Tax: 15%
18 Total: 641.17$
```

Listing 4.5: Sample output

# 4.2 Tools expressiveness

In this paper, we compare the nine most popular template-based code generation tools for which the template follows the style of the output. The comparison of the tools is based on a qualitative evaluation of how the developer must implement the template corresponding to each pattern.

#### 4.2.1 Code generation tools

We classify the tools into two groups: those that are model-based and those that are code-based. Table 4.I synthesizes the main characteristics of each tool. The dedicated

language indicates the language used to express the dynamic part of the template. The input type is the type of design-time input accepted by the template. The source domain is defined in Section 4.1.3. The execution mode of the template refers to the different ways to execute the template file to produce the output. The last two columns of the table influence the implementation strategy of templates: whether they are based on block definition per type and whether custom functions internally defined within a template can be invoked from templates.

#### 4.2.1.1 Model-based tools

Model-based tools rely on a metamodel as design-time input and on current mainstream MDE technologies. For example, all those listed rely on the Eclipse Modeling Framework [81], where models are specified in Ecore. The source domain of the templates is therefore a metamodel element (an EClass). The template of all model-based tools is executed through an interpreter that creates a file, writes in it the output, and evaluates the dynamic part of the template.

**4.2.1.1.1 Acceleo** is a pragmatic implementation of the Object Management Group (OMG) MOF Model to Text Language (MTL) standard [68]. An Acceleo file consists of a set of typed definition blocks that are sections of the template where the developer specifies how each element type visited in the model shall be rendered, as depicted in Listing 4.3. In a sense, this follows a similar strategy to how ATL transformation rules are specified (one per type defined in the metamodel) [50]. Dynamic parts are expressed in the MOFM2T language, an extension of OCL with imperative expressions. Acceleo does not support function definition, but allows for the definition of encapsulated OCL queries.

Tools	Dedicated language	Input type	Source domain	Execution mode Typed block def.		Func.
Acceleo Xpand	MOFM2T extended OCL Limited OCL	Ecore model Ecore model	Metamodel element Metamodel element	Interpreted	Yes Yes	s s
EĠĽ	EOL	Ecore model	Metamodel element	Interpreted	No	Yes
Xtend2	Abstraction of Java	Ecore model	Metamodel element	Interpreted or instant gen.	No	Yes
JET Velocity T4	Java Java-based scripting language C#	Java object Java object C# object	Root of the data structure Any Java variable Any C# variable	Run Java output Interpreted Instant gen. or Run C# output	No N	No No Yes
StringTemplate XSLT	StringTemplate Limited scripting language XSLT XSLT+XPath expressions	Java object XML document	Any Java variable XML element	Interpreted Interpreted	No Yes	No Yes

Table 4.I: Classification of TBCG tools.

**4.2.1.1.2 Xpand** also relies on the element type to organize the typed definition blocks. The dynamic language is less powerful than in Acceleo, as it relies on a limited subset of OCL, also lacking support for queries and modules. Listing 4.12 shows an example of the syntax of Xpand. Although functions cannot be defined within Xpand templates, it is possible to call function defined in Xtend extensions or to custom Java code.

**4.2.1.1.3 Xtend2** is a complete programming language. It relies on a DSL that is an abstraction of Java extended with lambda expressions and templates that are ultimately compiled to Java code. For TBCG purposes, Xpand dynamic blocks can be integrated, as illustrated in Listing 4.4. Instead of typed definition blocks, the template is organized in functions. A part from the interpreted mode of execution, an Xtend2 template can also generate the output instantly as it is saved when editing in a domain-specific modeling environment (run-time Eclipse instance).

**4.2.1.1.4 EGL** belongs to the family of Epsilon languages and thus relies on Epsilon Object Language (EOL) for the dynamic part of the templates. Unlike the other model-based tools, an EGL template is organized exactly how the output will appear, the dynamic part is specified in macros written in EOL. Nevertheless, functions can be defined and invoked within the template.

#### 4.2.1.2 Code based tools

Unlike model-based tools, the structure of the code-based tools consists of static and dynamic parts that are mixed together without the concept of template definition block (except for XSLT). Furthermore, the dynamic part is expressed in the underlying programming language, e.g., manipulating the Java objects for each source domain.

**4.2.1.2.1 Velocity** is a Java-based template engine. It permits anyone to use a simple yet powerful template language to reference objects defined in Java code [6]. The dedicated language for the dynamic part consists of a scripting language that supports Java expressions. It requires Java objects as the input and unlike model-based tools the reference to these Java objects need not be an element type contained in the metamodel, i.e., the template can handle any Java variable as the source domain. Velocity templates do not support functions calls internal to the template, but to external Java code. It is interpreted in order to generate the output.

4.2.1.2.2 JET templates are used to generate the Java class responsible for printing the desired output. This code is automatically generated when the template is saved. To generate the final output, the developer needs to run this Java code. Dynamic parts are written in Java code, as they appear almost as is in the generated code. JET requires a single Java objects as the input that contains all the required input data as the source domain. Listing 4.6 shows an example of a JET template that computes the total of the invoice where the input is the argument variable. Variables are first initialized (lines 1–4) before starting the loop (lines 5–11) that iterates over each instance of the Item class to get the attribute values (lines 8–10) and calculate the subtotal of the invoice (line 11). The total price is calculated based on the taxRate and the subtotal (line 13). Note that attributes are accessed using *getter* functions because the design-time input used in Listing 4.6 is the Java code generated from the Ecore model of an invoice.

```
1 <% Model model = (Model) argument; %>
2 <% int subtotal = 0; %>
3 <% Invoice invoice = model.getInvoice(); %>
4 <% EList<Item> items = invoice.getItems();
5 for(Iterator<Item> iterator = items.iterator(); iterator.hasNext();) {
6 Item item = iterator.next(); %>
7 Name: <%= item.getName() %>
8 Type: <%= item.getType() %>
```

```
9 Price: <%= ((PricedItem)item).getPrice() %>
10 <% subtotal += ((PricedItem)item).getPrice(); %>
11 <%}%>
12 Tax: <%= invoice.getTaxRate() %>%
13 Total: <%= subtotal * (1 + invoice.getTaxRate() / 100) %>$
```

Listing 4.6: JET template to compute the total of the invoice

**4.2.1.2.3 T4** templates consists of the static output text where the dynamic part is written as a C# program. The input required is a C# object and like the previous tools, the reference to these objects can be of any type. T4 has two modes of execution. Like in Xtend2, it can generate the output instantly as the developer is editing the template . Also, like in JET, it automatically generates C# code that shall be executed by the developer to produce the output. Listing 4.7 shows an example of a T4 template that computes the total of the invoice. Here, the input is a C# reference to the invoice model serialized in XMI. Functions can be defined and invoked in the template as it is done in a standard C# class.

```
1 <# foreach (XElement item in invoice.Elements("items")) {
2  string name = item.Attribute(XName.Get("name")).Value;
3  string type = item.Attribute(XName.Get("type")).Value;
4  string price = item.Attribute(XName.Get("price")).Value;
5  subtotal += long.Parse(price); #>
6  Name: <#= name #>
7  Type: <#= type #>
8  Price: <#= type #>
9 <# } #>
10  Tax: <# invoice.Attribute("taxRate") #>%
11  Total: <#= total = subtotal * (1 + long.Parse(invoice.Attribute("taxRate")) / 100) #>$
```

Listing 4.7: Excerpt of T4 template

**4.2.1.2.4 StringTemplate** is dedicated to performing string replacements on a textual input. Several programming languages (e.g., Java, Python, JavaScript) have im-

plemented it. The dedicated language for the dynamic part is a very limited scripting language that is programming language neutral. It mainly consists of the dot operator as shown in Listing 4.8. StringTemplate requires a variable as input and, in our case, the a Java object, since we relied on its Java implementation. To execute a template, the developer needs to execute the enclosing Java program and the interpreter makes the appropriate string replacement in the template.

**4.2.1.2.5 XSLT** is a powerful template-based engine to transform XML documents. Being described in XML itself, it consists of a set of blocks that specify how each tag element is rendered, such as the one in Listing 4.1. The dedicated language for the dynamic part consists of large choice of powerful XSLT and XPath expressions. The XSLT engine interprets the template file to generate the output by applying the template corresponding to the XML element to match (e.g., Model on line 1).

#### **4.2.2** Pattern-based comparison of tools

We compare the expressiveness of these TBCG tools based on the patterns introduced in Section 4.1.

## 4.2.2.1 Navigation pattern

All tools successfully implement this trivial pattern, mostly through the use of the dot operator, as shown in Listing 4.8. In XSLT, this is accomplished with the xsl:value-of expression, as depicted in Listing 4.1.

```
1 Transaction date: <invoice.meta.date>
2 Vendor name: <invoice.meta.vendorName>
```

Listing 4.8: StringTemplate code to access data from the target class

However, XSLT requires a different strategy when in the presence of an association relation (not a composition). Listing 4.9 shows how the name of the Category associated to an Invoice is accessed. Due to the way Ecore is serialized in XMI, the developer needs to manually compare (line 5–9) the id contained in the Invoice class (line 3) to those of the target classes (line 4). It is only when the id matches that the corresponding name is printed.

```
1 <xsl:template match="Model">
2 <xsl:for-each select="invoice">
3 <xsl:variable name="invoice_cat_id" select="@category"/>
4 <xsl:for-each select="../rootCat">
5 <xsl:choose>
6 <xsl:when test="attribute::id = $invoice_cat_id">
7 Category: <xsl:value-of select="attribute::name"/>
8 </xsl:when> </xsl:choose>
9 </xsl:for-each>
10 </xsl:template>
```

Listing 4.9: XSLT code to access data through an association

## 4.2.2.2 Variable dependency pattern

We implemented this template to output and calculate the total of the invoice. As depicted in Listing 4.10, this is possible in Acceleo thanks to the powerful OCL-like dedicated language that provides built-in mathematical functions, such as *sum()* for the collection type. XSLT provides even more built-in mathematical functions to the developer for the dynamic part.

```
1 [template public generateInvoice(invoice : Invoice, model : Model)]
2 [for (item : Item | invoice.items)]
3 [generateItems(item)/][/for]
4 Tax: [invoice.taxRate/]
5 Total: [invoice.items.oclAsType(PricedItem).price->sum()*(1 invoice.taxRate/100)/] $
6 [/template]
```

Listing 4.10: Acceleo code to compute the total of invoice

To implement this pattern, EGL, JET, Velocity, T4, and Xtend2 rely on the use of global variables and statement blocks, as depicted in Listings 4.2, 4.6, and 4.7. A statement block is a statement in the dynamic part of the template that is not printed, e.g., for-loop, if-statement or variable assignment. Note that in Xtend2, the result of the statement blocks is also printed in the output.

```
1 /*** In Xtend ***/
2 import InvoiceMM;
3 Void addPrice(PricedItem pi):
4 JAVA template.Utils.getSubTotal(InvoiceMM.PricedItem);
5
6 /*** In Java ***/
7 package template;
8 import InvoiceMM.PricedItem;
9 public class Utils {
10 public static int subtotal = 0;
11 public static void getSubTotal(PricedItem item) {
12 subtotal += item.getPrice();
13 } }
```

Listing 4.11: Xtend and Java extension to calculate the invoice subtotal

It was not possible to implement this pattern with StringTemplate and Xpand *natively*. Even though Xpand provides an OCL-like language for the dynamic part, it does not provide any built-in mathematical function like Acceleo. We had to extend the template with a Java program to handle the calculations. Listing 4.12 shows the invocation of the Xtend method addPrice() (line 13), which in turn invokes the appropriate Java method getSubTotal() presented in Listing 4.11.

StringTemplate does not allow for assignments, hence such calculations cannot be achieved. Note that it is possible to perform a simple numerical operation such as "a+b". However, without assignment, it is not possible to cumulate the subtotal over every PricedItem. All functions available are dedicated to string manipulation. Therefore, we had to first perform a model-to-model transformation to reduce the complexity

of the template and perform the calculations in the Java input. Then, we only pass the computed values to the template to correctly output the invoice.

## 4.2.2.3 Polymorphism pattern

We noted that the main difference between tools is highlighted in the variant when an abstract superclass is present. In Acceleo, Xpand, and Xtend2, it is mandatory to write a template block for the super class even though its content is not printed in the output. Listing 4.12 shows that the definition of the template block for Item is required, even though only the one for PricedItem will be executed.

Listing 4.12: Xpand code for polymorphism

In contrast, in EGL the content of the superclass template definition block is output, along with the content of the one for the subclass. Listing 4.13 shows that the developer can write the common behavior inside the abstract template definition block and the content specific to the subclasses in a different blocks, thus favoring reuse.

```
1 [% for (invoice in Invoice) { %]
2 [% for (item in Item) { %]
3 Name: [%= item.name %]
```

```
4 Type: [%= item.type %]
5 [% } %]
6 [% for (item in PricedItem) { %]
7 Price: [%= item.price %]
8 [% } %]
9 [% } %]
```

Listing 4.13: EGL template for polymorphism

In JET, Velocity, T4 and StringTemplate, no template code can be defined for abstract classes. Thus, the developer must replicate the common template code for all possible subclasses, unless it is encapsulated in a function. In XSLT, the developer is also restricted to use the data of the subclasses, given that tags correspond to concrete elements in the XMI document.

## 4.2.2.4 Recursion pattern

We implemented this pattern to obtain the depth level of the invoice Category from the hierarchy of categories present in the model. We were only able to implement it in EGL, Acceleo, Xtend2, and T4 thanks to the use of function or typed definition block. Listing 4.14 shows an example of how recursion can be implemented in EGL using the function feature.

```
12 [% total = total * (1 + taxRate / 100); %]
13 Total: [%= total %]$
14 [% ] %]
15 [% else { %]
16 Discount: 10%
17 [% total = total * (1 - 10 / 100); %]
18 Tax: [%=taxRate%]%
19 [% total = total * (1 + taxRate / 100); %]
20 Total: [%= total %]$
21 [% ] %]
22 [% ] %]
23 [% for (subCat in catRef.subs) { %]
24 [% subCat.getCategory(subCat, cat, index+1); %]
25 [% ] %]
26 [% ] %]
```

Listing 4.14: EGL code for recursion

Listing 4.15 shows an example of recursion using the typed definition block feature in Acceleo.

```
1 [template public generateInvoice(invoice:Invoice, model:Model)]
2 [for (cat : Category | invoice.category)]
3 [getCategory(model.rootCat,invoice.category,0,invoice.items.oclAsType(Item).price ->
      sum(),invoice.taxRate)/]
4 [/for]
5 [/template]
6 [template public getCategory(catRef:Category, cat:Category,index:Integer,total:Integer,
      taxRate:Integer)]
7 [if (cat.name = catRef.name)]
8 [if (index > 30)]
9 Discount: 15%
10 Tax:[taxRate/]%
11 Total:[(total * (1 - 15 / 100)) * (1 + taxRate / 100)/]$
12 [else]
13 Discount: 10%
14 Tax:[taxRate/]%
15 Total: [(total * (1 - 10 / 100)) * (1 + taxRate / 100)/]$
16 [/if]
17 [/if]
```

```
18 [for (subCat : Category | cat.subs)]
19 [getCategory(subCat, cat, index+1, total,taxRate)/]
20 [/for]
21 [/template]
```

Listing 4.15: Acceleo code for recursion

Listing 4.4 shows an example of recursion using the typed definition block in Xtend2. As for T4, the dedicated language allows to call C# functions defined in the template and thus implement recursion.

Although Xpand supports typed definition blocks, they only take a single argument which is a type of element in the input metamodel. Thus it is not possible to implement this pattern.

XSLT does not implement this pattern either. Although it supports the definition of functions, there is no trace between the argument that is passed to the function and the variable passed in the initial invocation. Therefore, the developer can modify the value inside the function, but cannot manipulate the input data directly from the function.

It is not possible to implement this pattern in JET, StringTemplate, and Velocity due to the absence of typed definition block or function.

Tool	Pattern 1	Pattern 2	Pattern 3	Pattern 4
Acceleo	Complete	Complete	Complete	Complete
Xpand	Complete	Incomplete	Complete	Incomplete
EGL	Complete	Complete	Complete	Complete
Xtend2	Complete	Complete	Complete	Complete
JET	Complete	Complete	Complete	Incomplete
Velocity	Complete	Complete	Complete	Incomplete
T4	Complete	Complete	Complete	Complete
StringTemplate	Complete	Incomplete	Complete	Incomplete
XSLT	Complete	Complete	Complete	Incomplete

Table 4.II: Summary of the qualitative evaluation of the tools expressiveness.

Table 4.II summarizes the qualitative evaluation of the tools expressiveness, showing whether a tool successfully implemented the pattern or not.

## 4.3 Tools performance

We conducted an experiment to compare the performance of TBCG tools.

## 4.3.1 Experiment setup

For this experiment, we consider set of five scales of model sizes conforming to the metamodel in Figure 4.5. For each scale we generated 10 input models from the metamodel using the tool in [9]. Table 4.III shows the characteristics of the input models averages per scale. The model size corresponds to the number of class instances in each model. The second column indicates the depth level of the invoice category, effectively counting the number of recursive calls: the value returned by, for example, Listing 4.14. The following columns indicate the number of instances of each pattern in the input model. The navigation pattern appears in the relations Model to Invoice, Invoice to Metadata and Invoice to Category. The number of variable dependency pattern instances is the number of PricedItem objects plus one for accessing the invoice taxRate. The number of occurrences of the polymorphism pattern counts the number of PricedItem objects. Finally, the number of occurrences of the recursion pattern is the number of Category objects less the root category.

Since the models are synthesized in Ecore, we had to convert them into a format suitable for code-based tools. We therefore generated the models to Java objects using Acceleo for Velocity, JET, and StringTemplate. We used the XMI version of Ecore as runtime input for XSLT. We also opted for this solution for T4, instead of generating C# objects directly. Otherwise this would have required to translate the Java classes of the metamodel automatically generated by EMF into C#. Nevertheless, the runtime

Model size Categor	Category index	Pattern 1 instances	Pattern 2 instances	Pattern 2 instances Pattern 3 instances	Pattern 4 instances
10	2	3	7	9	1
100	1	3	92	91	9
1000	18	3	975	974	24
10000	49	3	9919	9918	70
100000	77	3	11686	92686	98

Table 4.III: Characteristics of the input models

input given to T4 remains C# objects encapsulating the XMI document. Note that we executed Xtend2 in its interpreted mode and T4 to output C# code that is then executed.

We automated the execution process for each tool with a Java program that loads the required input models and runs the template engines. We launched the performance tests on a 64-bit Windows PC equipped with 16GB of RAM and an Intel Dual Core I7-2600 CPU that clocks at 3.40GHz.

#### 4.3.2 Data collection

We implemented the template of each TBCG tool such that the output is identical across the tools for the same input model, as in the sample in Listing 4.5. We ran each experiment 10 times. We collected the execution times of the template engine excluding the time to generate the output file since writing to disk is machine dependent. We discarded outlier values for the warm-up rounds and reported the averages, given that the standard deviation was negligible.

As discussed in Section 4.2.2.4, it is not possible to implement the recursion pattern in Xpand, XSLT, JET, Velocity, and StringTemplate, unless we resort to implement the recursion outside the template in a Java program, but that would defeat the purpose of the comparison. Nevertheless for Pattern 2, we relied on such extensions for Xpand only to perform the calculation of the total as in Listing 4.11. Note that looping over each PricedItem is still done in the template as in Listing 4.12. To ensure fairness among tools, we performed two distinct experiments. In experiment A, the discount rate is 15 if the invoice category is the root category, otherwise it is 10. In experiment B, we determine the discount rate based on the depth level of the invoice category. The discount rate is 15 if the depth level of the invoice category is more than 30, otherwise it is 10. Therefore only Acceleo, EGL, Xtend2, and T4 are considered in B, whereas all tools are considered in A.

#### 4.3.3 Results

## 4.3.4 Performance without recursion

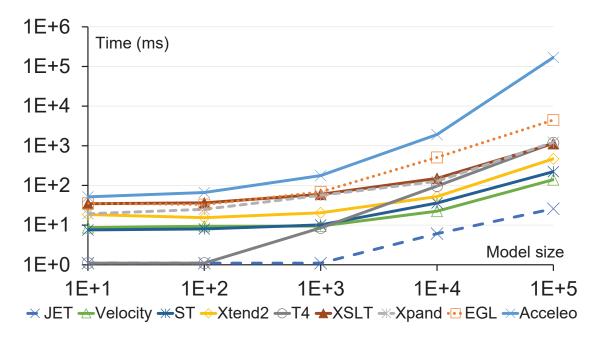


Figure 4.6: Tool performance for experiment A in log scale

As Figure 4.6 shows, the execution time increases with the size of the model for all tools. In the following discussion, the numbers refer to the cumulative time to run experiment A on all models for each tool.

Overall, JET is the fastest tool, completing the whole experiment in just 33ms. This is expected since JET generates instantly the corresponding Java class from the template as the developer is writing the template. Therefore, the execution time here corresponds to executing the generated Java code that produces the output. Excluding the special case of JET, the template engine of Velocity is the fastest with a total of 190ms. It is followed by StringTemplate that completes the experiment in 284ms. It reaches a high performance because templates in StringTemplate are very simple, the essential part of the computation is performed in the enclosing Java program.

T4 is as efficient as JET for smaller models with fewer than 1 000 objects, as they are both executed in the same way. However, for larger models, it becomes slower than the other two tools. Xtend2 performs better overall in only 577ms, which is faster than T4, making it the fastest model-based tool. Sharing the same underlying architecture, Xpand comes next with 1.4s. It is followed very closely by XSLT.

The slowest tools in this experiment are EGL followed by Acceleo, taking respectively 5s and 171s to complete the test. Note that for smaller models with at most 1000 objects, EGL performs almost as fast as XSLT, but Acceleo is twice as fast. However, their time increases exponentially for larger models.

Velocity templates execution scales remarkably well by only a factor of 15 for models with 10<sup>5</sup> elements compared to smaller models with 10<sup>3</sup> elements. It is followed by JET, Xtend2, StringTemplate, and XSLT with around a factor of 25. For the remaining tools, the size of the model has a significant effect on their performance which is worsened by a factor of 45–108. T4 and Acceleo have the worst scale factor with 140 and 955 respectively.

#### **4.3.5** Performance with recursion

The results for experiment B, reported in Figure 4.7, show a similar trend for the four tools concerned. The recursion pattern did not influence significantly the performance of Acceleo and T4 (slower by 1%). However, Xtend2 performed 10% slower than for experiment A. This is expected since, for Pattern 4, we only verify the equality of the name of the invoice category with the root category for experiment A, while that number is determined by the category level for experiment B (second column of Table 4.III). EGL performed 10% faster than for experiment A. This is the dedicated language EOL supports the caching feature. The function is only executed once for each distinct Integer and subsequent calls on the same target return the cached result [57].

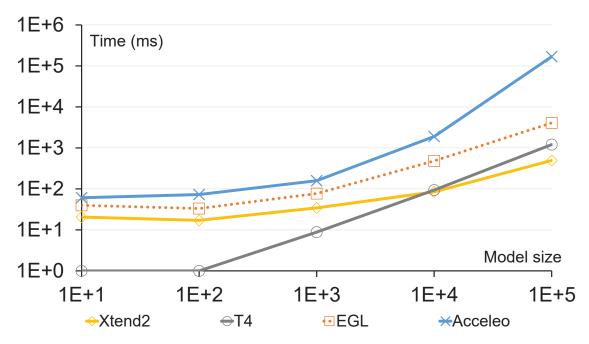


Figure 4.7: Tool performance for experiment B in log scale

#### 4.3.6 Discussion

From the experiments we conducted, we observe that the fastest tools are code-based, especially for bigger models with more than 1000 objects. Their dynamic language is based on the host programming language (Java/C#) which explains their impressive performance. JET is the best tool performance-wise. It generates the desired output almost instantly irrespective of the input model. In our experiments, T4 is the only exception since, for larger models, the XML navigation becomes an overhead compared to having encoded model manipulations directly in C#. Xtend2 is the fastest model-based tool and is even faster than XSLT. It performed on average 16 times slower compared to JET.

In contrast, model-based tools are best suited for complex input data manipulations and provide adequate support for non-trivial patterns, like recursion, within the template. In particular, Xtend2 appears to be the most capable tool since it contains the necessary features to successfully implement all the metamodel patterns in times similar to code-based tools. Furthermore, a useful attribute of model-based tools is the level

of abstraction of the dynamic part: a modeling paradigm for model-based tools and a programming paradigm for code-based tools. Consequently, the logic is spread across different artifacts for code-based templates, which hampers their cohesion.

#### 4.3.7 Limitations

The results presented in this comparative study have depended on many factors that could potentially limit the study.

The input model of some of the code-based tools given as Java objects could have favored their final results. As noted in Section 4.3.1, the fact that the template engines executions and the input models are coded in Java could benefit the code-based tools over the Model-based tools.

Although the presented patterns help highlight both the limitations and the performance of the tools, they are not exhaustive. Hence there might be other template implementations that are not considered in this study.

The absence of an expert for each tool can also limit the findings of our study. In fact, we are not experts in each of these tools. Therefore, there are potentially other optimization processes that we were not aware of when implementing the different templates. However, we believe that the templates are written from the perspective of the general level of competence of a regular software engineer.

#### **CHAPTER 5**

#### **CONCLUSION**

We conclude by summarizing the contributions of this thesis and outline future work.

The work presented in this thesis makes several contributions to the field of TBCG.

## 5.1 Summary

A survey on template-based code generation has been missing in the literature. In this thesis, I present a literature survey on this topic and compare existing tools to provide the necessary guidelines and insights to help developers select the most appropriate approach and tool for their problem.

## 5.1.1 Systematic mapping study of TBCG

We conducted a SMS on the topic of TBCG, which has been missing in the literature. The objectives of this study are to better understand the characteristics of TBCG techniques and associated tools, identify research trends, and assess the importance of the role that MDE plays. We have systematically scanned the published, peer-reviewed literature and studied an extensive set of 481 papers published during the period 2000–2016. The analysis of this corpus is organized into facets of a novel classification scheme, which is of great value to modeling and software engineering researchers who are interested in painting an overview of the literature on TBCG. Our study shows that the community has been diversely using TBCG over the past 16 years and that research and development is still very active. TBCG has greatly benefited from MDE in 2005 and 2013 which mark the two peaks of the evolution of this area, tripling the average number of publications. In addition, TBCG has favored a template style that is output-based and

high level modeling languages as input. TBCG is mainly used to generate source code and has been applied in a variety of domains. The community has been favoring the use of custom tools for code generation over popular ones. Most research using TBCG follows an MDE approach. Furthermore, both MDE and non-MDE tools are becoming effective development resources in industry.

## **5.1.2** Comparison of the Expressiveness and Performance of TBCG Tools

We presented the outcome of a comparative study on TBCG tools to evaluate their expressiveness power and test their performance. The goal of this paper is to implement M2T templates for specific metamodel patterns, investigate the limitations of TBCG tools with respect to an input these patterns and determine the most capable among the selected tools. The study is carried out based on nine most popular output-based TBCG tools over the last two decades years.

Our study shows that model-based tools are the most capable tools since most of them successfully implemented all the metamodel patterns. However, code-based tools performed much faster than model-based tools. JET is the best tool performance-wise. It generated the desired output almost instantly irrespective of the input model and failed to implement just the recursive pattern. Xtend2 offers the best compromise between the expressiveness and the performance. It succeeded to implement all the metamodel patterns in a reasonable time. Finally, we found that the recursion pattern is achieved by T4 and almost all the model-based tools, but it does not influence the overall performance of the tools.

#### 5.2 Outlook

This survey is an added knowledge to the software engineering research community and practitioners. It guides them into making an informed choice of the appropriate TBCG tool based on their requirements. Furthermore, it particularly benefits the researchers by presenting an overview of TBCG and by highlighting the areas that require more attention, hence guiding their future works.

As future work, we would like to revise the query to include not only "code" as the main output, but all the other possible artifacts such as documents. We plan to identify more patterns based on larger sets of metamodels and templates. We believe that this will also provide a feedback on the use of our metamodel patterns. Finally, we are investigating further criteria to compare TBCG tools, such as the elaboration of specific metrics to further enhance the guidelines.

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# Appendix I

Final corpus bibliography of the SMS

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## Appendix II

Classification table of the SMS

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
1	2010	Rhapsody	General purpose	Source code	Yes	General purpose	Predefined
2	2010	Unspecified	General purpose	Source code	Yes	General Purpose	Predefined
3	2010	Fujaba	General purpose	Source code	Yes	General Purpose	Predefined
4	2008	Other	General purpose	Source code	Yes	General purpose	Predefined
5	2012	Acceleo	General purpose	Structured data	Yes	General Purpose	Output-based
9	2007	Xpand	General purpose	Source code	Yes	General purpose	Output-based
7	2012	Xpand	General purpose	Structured data	Yes	General purpose	Output-based
~	2013	Other	Programming Language	Source code	No	Source code	Predefined
6	2005	XSLT	General purpose	Structured data	Yes	General purpose	Output-based
10	2006	XSLT	Schema	Structured data	Yes	Structured data	Output-based
11	2007	Unspecified	General purpose	Source code	Yes	General Purpose	Output-based
12	2012	Xpand	Domain Specific	Natural language	Yes	Domain specific	Output-based
13	2013	Xpand	Domain Specific	Source code	Yes	Domain specific	Output-based
14	2013	Xpand	Domain Specific	Source code	Yes	Domain specific	Output-based
15	2007	MOFScript	General purpose	Source code	Yes	General Purpose	Output-based
16	2013	XSLT	Schema	Source code	No	Structured data	Output-based
17	2011	Other	General purpose	Source code	Yes	General Purpose	Output-based
18	2006	Fujaba	General purpose	Source code	Yes	General purpose	Predefined
19	2016	Acceleo	General purpose	Structured data	Yes	General purpose	Output-based
20	2004	Other	General purpose	Source code	Yes	General Purpose	Output-based
21	2014	Acceleo	General purpose	Natural language	Yes	General Purpose	Output-based
22	2013	StringTemplate	Domain Specific	Source code	Yes	Domain specific	Output-based
23	2012	XSLT	Programming Language	Source code	No	Source code	Output-based
24	2006	Other	Domain Specific	Source code	Yes	Domain specific	Output-based
25	2008	JET	Domain Specific	Source code	Yes	Domain specific	Output-based
26	2013	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
27	2007	Other	Schema	Structured data	No	Structured data	Output-based
28	2014	Unspecified	Domain specific	Source code	Yes	Domain specific	Output-based
29	2011	Unspecified	Programming Language	Source code	No	Source code	Rule-based
30	2013	Other	Schema	Structured data	No	Structured data	Output-based
31	2012	Unspecified	Domain Specific	Source code	No	Domain specific	Output-based

Table II.I: Classification table 1–31

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
32	2014	Rational	General purpose	Source code	Yes	General purpose	Predefined
33	2014	Rational	General purpose	Source code	Yes	General purpose	Predefined
34	2013	Unspecified	General purpose	Source code	No	General Purpose	Output-based
35	2012	Programmed	Schema	Source code	Yes	Structured data	Output-based
36	2007	Other	General purpose	Source code	Yes	General purpose	Predefined
37	2014	Acceleo	General purpose	Source code	Yes	General Purpose	Output-based
38	2006	Other	General purpose	Source code	Yes	General Purpose	Output-based
39	2010	Other	General purpose	Structured data	Yes	General purpose	Output-based
40	2014	Other	Programming Language	Source code	Yes	Source code	Predefined
41	2013	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
42	2010	Other	Schema	Source code	No	Structured data	Predefined
43	2005	Rhapsody		Source code	Yes	General purpose	Predefined
44	2000	Rational	General purpose	Source code	Yes	General Purpose	Predefined
45	2005	Velocity		Source code	Yes	General Purpose	Output-based
46	2008	Unspecified		Source code	No	Source code	Predefined
47	2016	Acceleo	General purpose	Structured data	Yes	General purpose	Output-based
48	2011	StringTemplate	Programming Language	Structured data	No	Source code	Output-based
49	2014	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
50	2006	Programmed	Programming Language	Structured data	No	Source code	Output-based
51	2002	Unspecified	Domain Specific	Structured data	Yes	Domain specific	Output-based
52	2014	Xtend	Domain Specific	Source code	Yes	Domain specific	Output-based
53	2016	Other	General purpose	Source code	Yes	General purpose	Output-based
54	2009	Unspecified	Programming Language	Structured data	No	Source code	Output-based
55	2015	Unspecified	Schema	Source code	No	Structured data	Output-based
56	2008	Velocity	General purpose	Source code	Yes	General Purpose	Output-based
57	2014	Unspecified	General purpose	Source code	Yes	General purpose	Predefined
58	2000	Other	Schema	Source code	Yes	Structured data	Output-based
59	2004	Rational	General purpose	Source code	Yes	General Purpose	Predefined
09	2005	Rational	General purpose	Source code	Yes	General purpose	Predefined
61	2013	Simulink TLC	Domain Specific	Source code	Yes	Domain specific	Rule-based
62	2008	Unspecified	General purpose	Source code	Yes	General Purpose	Output-based
63	2006	Simulink TLC	Domain Specific	Source code	Yes	Domain specific	Rule-based

Table II.II: Classification table 32–63

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
64	2013	Acceleo	General purpose	Source code	Yes	General Purpose	Output-based
65	2005	Other	Programming Language	Source code	No	Source code	Output-based
99	2005	Other	Programming Language	Source code	No	Source code	Output-based
29	2006	Other	Programming Language	Natural language	No	Source code	Output-based
89	2007	Other	Programming Language	Natural language	No	Source code	Output-based
69	2007	Xpand	Domain Specific	Source code	Yes	Domain specific	Output-based
70	2008	Xpand	Domain Specific	Source code	Yes	Domain specific	Output-based
71	2013	EGL	Domain Specific	Source code	Yes	Domain specific	Output-based
72	2008	Other	Schema	Source code	No	Structured data	Output-based
73	2011	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
74	2005	Fujaba	General purpose	Source code	Yes	General Purpose	Predefined
75	2005	Fujaba	General purpose	Source code	Yes	General Purpose	Predefined
92	2011	Simulink TLC	Domain Specific	Source code	Yes	Domain specific	Rule-based
77	2013	Unspecified	Domain Specific	Source code	Yes	Domain specific	Output-based
78	2011	Unspecified	Programming Language	Source code	No	Source code	Output-based
79	2012	Unspecified	General purpose	Source code	Yes	General Purpose	Output-based
80	2009	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
81	2003	XSLT	Domain Specific	Source code	Yes	Domain specific	Output-based
82	2006	JET	General purpose	Source code	Yes	General purpose	Output-based
83	2003	XSLT	Schema	Structured data	No	Structured data	Output-based
84	2016	Unspecified	Domain Specific	Source code	Yes	Domain specific	Output-based
85	2013	Other	Schema	Source code	No	Structured data	Output-based
98	2006	Unspecified	Schema	Source code	No	Structured data	Predefined
87	2007	Simulink TLC	Domain Specific	Source code	Yes	Domain specific	Rule-based
88	2010	Programmed	Schema	Source code	Yes	Structured data	Output-based
68	2011	XSLT	Schema	Source code	No	Structured data	Output-based
06	2012	XSLT	Schema	Source code	No	Structured data	Output-based
91	2012	Xpand	General purpose	Source code	Yes	General purpose	Output-based
92	2008	JET	General purpose	Source code	Yes	General purpose	Output-based
93	2005	Other	Schema	Source code	Yes	Structured data	Predefined
94	2004	XSLT	Schema	Source code	No	Structured data	Output-based
95	2013	Acceleo	General purpose	Structured data	Yes	General purpose	Output-based

Table II.III: Classification table 64–95

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
96	2008	Xpand	General purpose	Source code	Yes	General purpose	Output-based
26	2014	Other	Programming Language	Source code	No	Source code	Predefined
86	2010	EGL	General purpose	Structured data	Yes	General purpose	Output-based
66	2013	Unspecified	General purpose	Source code	Yes	General Purpose	Predefined
100	2015	Acceleo	Domain Specific	Source code	Yes	Domain specific	Output-based
101	2007	Unspecified	General purpose	Structured data	Yes	General purpose	Output-based
102	2014	Unspecified	General purpose	Source code	Yes	General Purpose	Output-based
103	2008	Other	General purpose	Source code	Yes	General Purpose	Predefined
104	2009	Xpand	General purpose	Source code	Yes	General purpose	Output-based
105	2009	Unspecified	Domain Specific	Source code	No	Domain specific	Predefined
106	2011	Xpand	General purpose	Natural language	Yes	General Purpose	Output-based
107	2012	Programmed	Schema	Source code	No	Structured data	Output-based
108	2002	Unspecified	Programming Language	Source code	No	Source code	Predefined
109	2005	Other	General purpose	Source code	Yes	General Purpose	Predefined
110	2016	Acceleo	General purpose	Structured data	Yes	General purpose	Output-based
1111	2007	StringTemplate	Schema	Source code	No	Structured data	Output-based
112	2005	Other	Domain Specific	Source code	No	Domain specific	Output-based
113	2005	Fujaba	General purpose	Source code	Yes	General Purpose	Predefined
114	2010	Simulink TLC	Domain Specific	Source code	Yes	Domain specific	Rule-based
115	2016	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
116	2014	Acceleo	General purpose	Structured data	Yes	General Purpose	Output-based
117	2008	Other	Schema	Structured data	No	Structured data	Output-based
118	2007	Velocity	General purpose	Source code	Yes	General Purpose	Output-based
119	2013	Other	Schema	Source code	No	Structured data	Rule-based
120	2005	XSLT	General purpose	Source code	Yes	General Purpose	Output-based
121	2011	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
122	2010	Simulink TLC	Domain Specific	Source code	Yes	Domain specific	Rule-based
123	2011	Simulink TLC	Domain Specific	Source code	Yes	Domain specific	Rule-based
124	2012	Velocity	General purpose	Source code	Yes	General Purpose	Output-based
125	2014	Other	General purpose	Structured data	Yes	General Purpose	Output-based
126	2016	Other	General purpose	Source code	Yes	General purpose	Output-based
127	2014	Unspecified	Schema	Source code	No	Structured data	Output-based

Table II.IV: Classification table 96–127

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
128	2012	JET	Domain Specific	Structured data	Yes	Domain specific	Output-based
129	2008	Programmed	Schema	Structured data	No	Structured data	Output-based
130	2010	Unspecified	Domain Specific	Source code	Yes	Domain specific	Output-based
131	2016	Other	General purpose	Source code	Yes	General purpose	Output-based
132	2007	JET	General purpose	Source code	Yes	General purpose	Output-based
133	2013	Other	Domain Specific	Source code	Yes	Domain specific	Output-based
134	2002	Unspecified	Programming Language	Source code	No	Source code	Predefined
135	2009	XSLT	Schema	Natural language	Yes	Structured data	Output-based
136	2016	XSLT	General purpose	Structured data	Yes	General purpose	Output-based
137	2011	Unspecified	General purpose	Source code	Yes	General purpose	Output-based
138	2015	Unspecified	General purpose	Source code	Yes	General Purpose	Output-based
139	2006	XSLT	Schema	Source code	Yes	Structured data	Output-based
140	2016	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
141	2007	Unspecified	General purpose	Source code	Yes	General purpose	Predefined
142	2002	Unspecified	Schema	Structured data	Yes	Structured data	Output-based
143	2004	Other	Schema	Source code	No	Structured data	Predefined
144	2014	Other	Programming Language	Source code	No	Source code	Output-based
145	2007	Other	General purpose	Source code	Yes	General purpose	Output-based
146	2009	Unspecified	General purpose	Structured data	Yes	General purpose	Predefined
147	2000	Unspecified	Schema	Source code	No	Structured data	Output-based
148	2011	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
149	2012	XSLT	Schema	Source code	No	Structured data	Output-based
150	2009	Other	Domain Specific	Structured data	Yes	Domain specific	Output-based
151	2010	Other	Domain Specific	Structured data	Yes	Domain specific	Output-based
152	2008	XSLT	Schema	Structured data	No	Structured data	Output-based
153	2006	Unspecified	Schema	Source code	$^{ m No}$	Structured data	Predefined
154	2008	Unspecified	General purpose	Source code	Yes	General Purpose	Predefined
155	2010	Unspecified	Programming Language	Source code	$^{ m No}$	Source code	Predefined
156	2011	Programmed	General purpose	Source code	Yes	General Purpose	Predefined
157	2014	MOFScript	General purpose	Source code	Yes	General Purpose	Output-based
158	2016	Xpand	General purpose	Structured data	Yes	General purpose	Output-based
159	2011	Unspecified	General purpose	Source code	Yes	General Purpose	Predefined

Table II.V: Classification table 128-159

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
160	2014	Other	Schema	Source code	No	Structured data	Output-based
161	2008	Other	General purpose	Source code	No	General Purpose	Predefined
162	2012	Programmed	Schema	Source code	Yes	Structured data	Output-based
163	2006	Fujaba	General purpose	Source code	Yes	General purpose	Predefined
164	2010	Fujaba	General purpose	Source code	Yes	General purpose	Predefined
165	2012	Other	Domain Specific	Source code	Yes	Domain specific	Predefined
166	2013	Simulink TLC	Domain specific	Source code	Yes	Domain specific	Rule-based
167	2006	JET	Schema	Source code	No	Structured data	Output-based
168	2008	Other	General purpose	Source code	Yes	General Purpose	Predefined
169	2008	Unspecified	Programming Language	Source code	No	Source code	Predefined
170	2005	Other	General purpose	Source code	Yes	General Purpose	Predefined
171	2008	Velocity	General purpose	Source code	Yes	General Purpose	Output-based
172	2016	Velocity	General purpose	Source code	No	General purpose	Output-based
173	2011	Other	Schema	Source code	Yes	Structured data	Output-based
174	2011	Other	Schema	Source code	Yes	Structured data	Output-based
175	2005	JET	General purpose	Source code	Yes	General purpose	Output-based
176	2004	Unspecified	General purpose	Source code	Yes	General purpose	Output-based
177	2015	Unspecified	General purpose	Source code	Yes	General purpose	Output-based
178	2016	Xpand	General purpose	Source code	Yes	General purpose	Output-based
179	2015	Other	Programming Language	Source code	No	Source code	Rule-based
180	2009	Xpand	General purpose	Source code	Yes	General purpose	Output-based
181	2004	Other	General purpose	Source code	No	General Purpose	Predefined
182	2005	Fujaba	General purpose	Source code	Yes	General purpose	Predefined
183	2014	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
184	2013	Acceleo	General purpose	Source code	Yes	General Purpose	Output-based
185	2013	Xpand	General purpose	Structured data	Yes	General purpose	Output-based
186	2016	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
187	2008	Unspecified	General purpose	Source code	Yes	General purpose	Output-based
188	2011	Unspecified	Schema	Source code	No	Structured data	Predefined
189	2010	Rational	General purpose	Source code	Yes	General purpose	Predefined
190	2010	Xpand	General purpose	Source code	Yes	General purpose	Output-based
191	2007	JET	Schema	Source code	Yes	Structured data	Output-based

Table II.VI: Classification table 160-191

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
192	2005	Velocity	Schema	Structured data	No	Structured data	Output-based
193	2010	Other	General purpose	Source code	Yes	General Purpose	Output-based
194	2014	Xpand	General purpose	Source code	Yes	General purpose	Output-based
195	2005	Unspecified	General purpose	Structured data	Yes	General purpose	Output-based
196	2013	Rational	General purpose	Source code	Yes	General purpose	Predefined
197	2010	Other	Domain specific	Source code	Yes	Domain specific	Predefined
198	2013	JET	Domain specific	Source code	Yes	Domain specific	Output-based
199	2004	XSLT	Schema	Source code	Yes	Structured data	Output-based
200	2010	Other	Domain Specific	Source code	No	Domain specific	Rule-based
201	2010	StringTemplate	Domain specific	Source code	Yes	Domain specific	Output-based
202	2003	XSLT	Schema	Source code	No	Structured data	Output-based
203	2009	Other	Domain Specific	Source code	Yes	Domain specific	Output-based
204	2009	Other	Domain Specific	Source code	No	Domain specific	Output-based
205	2007	Unspecified	Domain Specific	Source code	Yes	Domain specific	Output-based
206	2013	Other	Schema	Source code	No	Structured data	Output-based
207	2016	Other	Schema	Source code	Yes	Structured data	Output-based
208	2015	XSLT	Schema	Source code	Yes	Structured data	Output-based
209	2013	EGL	Domain Specific	Source code	Yes	Domain specific	Output-based
210	2005	Other	Schema	Source code	No	Structured data	Output-based
211	2008	Other	Programming Language	Source code	No	Source code	Output-based
212	2012	Unspecified	Programming Language	Source code	No	Source code	Output-based
213	2012	Other	Schema	Natural language	No	Structured data	Output-based
214	2016	Other	General purpose	Source code	Yes	General purpose	Predefined
215	2003	Unspecified	Programming Language	Source code	No	Source code	Output-based
216	2014	Other	Schema	Source code	Yes	Structured data	Output-based
217	2016	StringTemplate	Schema	Source code	No	Structured data	Output-based
218	2011	XSLT	General purpose	Source code	Yes	General purpose	Output-based
219	2007	Unspecified	Programming Language	Source code	No	Source code	Output-based
220	2004	Programmed	General purpose	Structured data	Yes	General Purpose	Output-based
221	2009	Velocity	Domain Specific	Structured data	Yes	Domain specific	Output-based
222	2016	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
223	2012	XSLT	Schema	Structured data	No	Structured data	Output-based

Table II.VII: Classification table part 192-223

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
224	2004	Other	Schema	Source code	No	Structured data	Output-based
225	2007	Unspecified	Domain Specific	Source code	Yes	Domain specific	Predefined
226	2012	Other		Source code	No	Structured data	Predefined
227	2013	Other	Domain Specific	Source code	Yes	Domain specific	Output-based
228	2006	Velocity		Source code	No	Structured data	Output-based
229	2013	Other	Schema	Structured data	$^{ m No}$	Structured data	Predefined
230	2015	Other	Domain Specific	Source code	Yes	Domain specific	Output-based
231	2008	Velocity	Domain Specific	Source code	Yes	Domain specific	Output-based
232	2011	StringTemplate	Domain Specific	Structured data	$^{ m No}$	Domain specific	Output-based
233	2012	Velocity	, ,	Source code	Yes	Domain specific	Output-based
234	2013	Xpand	_	Source code	Yes	General Purpose	Output-based
235	2014	Other	, ,	Source code	Yes	Domain specific	Output-based
236	2016	Other	General purpose	Source code	Yes	General purpose	Output-based
237	2010	Unspecified		Source code	Yes	Domain specific	Predefined
238	2011	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
239	2007	Unspecified	Schema	Source code	No	Structured data	Predefined
240	2012	Fujaba	General purpose	Source code	Yes	General Purpose	Predefined
241	2013	Acceleo	Domain Specific	Source code	Yes	Domain specific	Output-based
242	2009	Other	General purpose	Source code	Yes	General Purpose	Predefined
243	2009	<b>MOFScript</b>	General purpose	Structured data	Yes	General purpose	Output-based
244	2001	Programmed		Structured data	No	Structured data	Output-based
245	2012	StringTemplate		Structured data	No	Domain specific	Output-based
246	2011	Acceleo		Source code	Yes	General Purpose	Output-based
247	2011	Acceleo		Source code	Yes	General Purpose	Output-based
248	2016	Other		Source code	Yes	General purpose	Output-based
249	2009	JET		Source code	Yes	General Purpose	Output-based
250	2015	Xtend		Source code	Yes	Domain specific	Output-based
251	2011	Other	General purpose	Source code	Yes	General purpose	Output-based
252	2006	Other		Source code	$^{ m No}$	Source code	Predefined
253	2016	FreeMarker	Schema	Source code	No	Structured data	Output-based
254	2005	Velocity	General purpose	Source code	Yes	General purpose	Output-based
255	2015	EGL	General purpose	Source code	Yes	General purpose	Output-based

Table II.VIII: Classification table part 224–255

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
256	2014	Other	Domain Specific	Source code	No	Domain specific	Output-based
257	2007	JET	General purpose	Source code	Yes	General purpose	Output-based
258	2004	Other	General purpose	Source code	Yes	General Purpose	Output-based
259	2006	Velocity	Domain Specific	Source code	Yes	Domain specific	Output-based
260	2016	Other	Domain Specific	Source code	Yes	Domain specific	Output-based
261	2008	Unspecified	Programming Language	Source code	No	Source code	Predefined
262	2005	JET	Domain Specific	Source code	No	Domain specific	Output-based
263	2007	JET	General purpose	Source code	Yes	General Purpose	Output-based
264	2011	Unspecified	General purpose	Source code	Yes	General Purpose	Predefined
265	2011	Other	General purpose	Source code	Yes	General purpose	Output-based
266	2013	Unspecified	General purpose	Source code	Yes	General Purpose	Output-based
267	2013	Unspecified	General purpose	Source code	Yes	General Purpose	Predefined
268	2014	Unspecified	Domain Specific	Source code	Yes	Domain specific	Output-based
269	2016	Xtend	Domain Specific	Source code	Yes	Domain specific	Output-based
270	2011	<b>MOFScript</b>	General purpose	Source code	Yes	General Purpose	Output-based
271	2011	Other	General purpose	Source code	Yes	General purpose	Output-based
272	2013	EGL	General purpose	Source code	Yes	General Purpose	Output-based
273	2015	EGL	Domain Specific	Source code	Yes	Domain specific	Output-based
274	2006	Unspecified	Schema	Source code	No	Structured data	Predefined
275	2006	Unspecified	Domain Specific	Source code	No	Domain specific	Output-based
276	2010	Unspecified	Schema	Source code	No	Structured data	Output-based
277	2012	Unspecified	General purpose	Structured data	Yes	General purpose	Output-based
278	2003	Unspecified	Schema	Source code	No	Structured data	Rule-based
279	2013	Acceleo	General purpose	Source code	Yes	General Purpose	Output-based
280	2016	Other	General purpose	Source code	Yes	General purpose	Output-based
281	2010	Unspecified	Domain Specific	Source code	Yes	Domain specific	Predefined
282	2012	Unspecified	Programming Language	Source code	No	Source code	Output-based
283	2012	Other	Schema	Source code	No	Structured data	Output-based
284	2013	Unspecified	Programming Language	Source code	$ m N_{o}$	Source code	Predefined
285	2009	Other	Schema	Source code	$ m N_{o}$	Structured data	Output-based
286	2008	Other	Schema	Source code	No	Structured data	Output-based
287	2013	Other	Schema	Source code	No	Structured data	Output-based

Table II.IX: Classification table 256–287

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
288	2009	Velocity	Domain Specific	Structured data	Yes	Domain specific	Output-based
289	2012	Xpand		Source code	Yes	General Purpose	Output-based
290	2002	Unspecified		Structured data	Yes	General Purpose	Predefined
291	2003	Other		Structured data	Yes	General Purpose	Predefined
292	2014	Unspecified		Structured data	$_{\rm No}$	Domain specific	Predefined
293	2015	Unspecified	General purpose	Source code	Yes	General Purpose	Predefined
294	2010	Xpand		Source code	Yes	Domain specific	Output-based
295	2010	Other	General purpose	Source code	Yes	General Purpose	Output-based
296	2012	Other		Source code	No	Structured data	Output-based
297	2011	Unspecified	Schema	Source code	No	Structured data	Output-based
298	2011	Simulink TLC	Domain Specific	Source code	Yes	Domain specific	Rule-based
299	2013	Other	Schema	Source code	No	Structured data	Output-based
300	2010	Other	Programming Language	Structured data	No	Source code	Output-based
301	2016	Other	Schema	Source code	No	Structured data	Output-based
302	2006	Rhapsody	General purpose	Source code	Yes	General Purpose	Predefined
303	2011	Rhapsody	General purpose	Source code	Yes	General Purpose	Predefined
304	2015	Xpand	Domain Specific	Source code	Yes	Domain specific	Output-based
305	2009	Unspecified		Source code	No	Structured data	Predefined
306	2007	Unspecified		Source code	Yes	Domain specific	Output-based
307	2013	JET	General purpose	Source code	Yes	General Purpose	Output-based
308	2008	XSLT		Source code	No	Structured data	Output-based
309	2003	Unspecified	Domain Specific	Source code	No	Domain specific	Predefined
310	2005	Unspecified	Domain Specific	Source code	Yes	Domain specific	Output-based
311	2005	XSLT		Source code	No	Structured data	Output-based
312	2005	Velocity	General purpose	Source code	Yes	General Purpose	Output-based
313	2016	Other	Programming Language	Source code	No	Source code	Output-based
314	2008	Programmed		Source code	Yes	Domain specific	Output-based
315	2009	Other		Source code	Yes	General Purpose	Output-based
316	2014	Unspecified		Structured data	Yes	Domain specific	Rule-based
317	2016	Acceleo		Structured data	Yes	General purpose	Output-based
318	2016	Other		Source code	No	Domain specific	Output-based
319	2016	Acceleo	General purpose	Structured data	Yes	General purpose	Output-based

Table II.X: Classification table 288-319

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
320	2010	Velocity	General purpose	Source code	Yes	General purpose	Output-based
321	2016	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
322	2012	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
323	2006	Velocity	General purpose	Source code	Yes	General Purpose	Output-based
324	2005	Other	General purpose	Source code	Yes	General Purpose	Predefined
325	2008	Other	General purpose	Source code	Yes	General Purpose	Predefined
326	2012	Rational	General purpose	Source code	Yes	General Purpose	Predefined
327	2013	Unspecified	Domain Specific	Structured data	Yes	Domain specific	Output-based
328	2006	FreeMarker	Domain Specific	Source code	Yes	Domain specific	Output-based
329	2009	Simulink TLC	Domain Specific	Source code	Yes	Domain specific	Rule-based
330	2012	Xpand	General purpose	Source code	Yes	General purpose	Output-based
331	2014	StringTemplate	Domain Specific	Source code	Yes	Domain specific	Output-based
332	2005	Unspecified	Schema	Source code	No	Structured data	Predefined
333	2016	FreeMarker	General purpose	Source code	Yes	General purpose	Output-based
334	2016	Velocity	Schema	Source code	No	Structured data	Output-based
335	2005	Velocity	General purpose	Source code	Yes	General purpose	Output-based
336	2011	Rational	General purpose	Source code	Yes	General Purpose	Predefined
337	2016	Unspecified	Schema	Source code	No	Structured data	Output-based
338	2014	Acceleo	General purpose	Natural language	Yes	General purpose	Output-based
339	2015	EGL	General purpose	Natural language	Yes	General Purpose	Output-based
340	2005	Unspecified	General purpose	Source code	No	General purpose	Predefined
341	2009	Rational	General purpose	Source code	Yes	General purpose	Predefined
342	2005	MOFScript	General purpose	Source code	Yes	General Purpose	Output-based
343	2001	Other	Programming Language	Structured data	No	Source code	Rule-based
344	2006	XSLT	Schema	Structured data	No	Structured data	Output-based
345	2013	EGL	General purpose	Natural language	Yes	General purpose	Output-based
346	2012	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
347	2006	StringTemplate	Schema	Source code	No	Structured data	Output-based
348	2016	Other	Programming Language	Source code	No	Source code	Output-based
349	2006	Unspecified	General purpose	Source code	Yes	General Purpose	Predefined
350	2016	XSLT	Schema	Natural language	No	Structured data	Output-based
351	2013	XSLT	Schema	Source code	No	Structured data	Output-based

Table II.XI: Classification table 320-351

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
352	2011	Other	Programming Language	Source code	No	Source code	Output-based
353	2009	Unspecified	Schema	Structured data	No	Structured data	Predefined
354	2016	JET	General purpose	Source code	Yes	General purpose	Output-based
355	2006	JET	General purpose	Source code	Yes	General Purpose	Output-based
356	2008	JET	General purpose	Source code	Yes	General Purpose	Output-based
357	2015	Other	Schema	Source code	No	Structured data	Output-based
358	2009	Velocity	Domain Specific	Source code	Yes	Domain specific	Output-based
359	2005	Unspecified	Schema	Natural language	No	Structured data	Predefined
360	2015	JET	Schema	Source code	No	Structured data	Output-based
361	2016	Velocity	General purpose	Source code	Yes	General purpose	Output-based
362	2012	Unspecified	Domain Specific	Source code	Yes	Domain specific	Output-based
363	2008	Unspecified	Programming Language	Source code	No	Source code	Output-based
364	2012	XSLT	Programming Language	Source code	No	Source code	Output-based
365	2014	Other	Schema	Source code	No	Structured data	Output-based
396	2010	Velocity	General purpose	Source code	Yes	General purpose	Output-based
367	2011	Unspecified	Programming Language	Structured data	No	Source code	Output-based
368	2014	JET	General purpose	Structured data	Yes	General purpose	Output-based
369	2015	Unspecified	Domain Specific	Source code	Yes	Domain specific	Output-based
370	2011	Unspecified	Schema	Source code	No	Structured data	Output-based
371	2003	Other	Schema	Source code	No	Structured data	Predefined
372	2007	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
373	2007	Other	Domain Specific	Structured data	No	Domain specific	Predefined
374	2009	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
375	2011	XSLT	Schema	Source code	No	Structured data	Output-based
376	2003	Unspecified	General purpose	Structured data	Yes	General Purpose	Predefined
377	2007	Unspecified	Schema	Source code	No	Structured data	Output-based
378	2015	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
379	2013	Acceleo	General purpose	Structured data	Yes	General Purpose	Output-based
380	2007	Velocity	General purpose	Source code	Yes	General Purpose	Output-based
381	2008	EGL	General purpose	Source code	Yes	General purpose	Output-based
382	2013	EGT	General purpose	Source code	Yes	General purpose	Output-based
383	2016	Acceleo	General purpose	Source code	Yes	General purpose	Output-based

Table II.XII: Classification table 352-383

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
384	2011	Acceleo	General purpose	Source code	Yes	General Purpose	Output-based
385	2013	Acceleo	General purpose	Source code	Yes	General Purpose	Output-based
386	2003	XSLT	Schema	Structured data	No	Structured data	Output-based
387	2005	XSLT	Schema	Source code	No	Structured data	Output-based
388	2013	Other	Schema	Structured data	No	Structured data	Predefined
389	2013	Unspecified	General purpose	Source code	Yes	General purpose	Output-based
390	2011	JET	Domain Specific	Source code	Yes	Domain specific	Output-based
391	2012	Unspecified	Schema	Source code	No	Structured data	Predefined
392	2008	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
393	2012	Unspecified	Domain Specific	Source code	Yes	Domain specific	Output-based
394	2005	Fujaba	General purpose	Source code	Yes	General Purpose	Predefined
395	2003	Unspecified	General purpose	Source code	Yes	General Purpose	Predefined
396	2016	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
397	2010	Unspecified	Domain Specific	Source code	No	Domain specific	Output-based
398	2006	Velocity	Schema	Source code	No	Structured data	Output-based
399	2006	Other	General purpose	Structured data	Yes	General purpose	Predefined
400	2005	Other	General purpose	Source code	Yes	General purpose	Predefined
401	2013	Unspecified	General purpose	Source code	Yes	General Purpose	Output-based
402	2014	Other	General purpose	Source code	Yes	General Purpose	Output-based
403	2014	Other	Domain Specific	Source code	Yes	Domain specific	Output-based
404	2012	Acceleo	General purpose	Source code	Yes	General purpose	Output-based
405	2014	XSLT	General purpose	Source code	Yes	General purpose	Output-based
406	2010	Unspecified	Programming Language	Source code	$ m N_{o}$	Source code	Predefined
407	2005	Velocity	General purpose	Source code	Yes	General purpose	Output-based
408	2006	Unspecified	Domain Specific	Source code	No	Domain specific	Output-based
409	2004	Other	Schema	Source code	No	Structured data	Output-based
410	2014	Other	Domain Specific	Source code	No	Domain specific	Predefined
411	2009	Rhapsody	General purpose	Source code	Yes	General Purpose	Predefined
412	2011	Programmed	Programming Language	Natural language	No	Source code	Predefined
413	2014	Unspecified	Schema	Source code	No	Structured data	Predefined
414	2008	Unspecified	General purpose	Source code	Yes	General purpose	Output-based
415	2015	Other	Schema	Source code	$ m N_0$	Structured data	Predefined

Table II.XIII: Classification table 384-415

Ref. number	Year	Tool	Design-time input	Output	MDE	Runtime input	Template style
416	2002	Velocity	General purpose	Source code	Yes	General Purpose	Output-based
417	2013	Unspecified	Programming Language	Structured data	No	Source code	Output-based
418	2012	FreeMarker	General purpose	Structured data	Yes	General purpose	Output-based
419	2010	FreeMarker	General purpose	Structured data	Yes	General purpose	Output-based
420	2001	Fujaba	General purpose	Source code	Yes	General purpose	Predefined
421	2006	XSLT	Schema	Source code	No	Structured data	Output-based
422	2003	Other	Schema	Structured data	No	Structured data	Predefined
423	2014	FreeMarker	Schema	Source code	No	Structured data	Predefined
424	2015	Other	Programming Language	Source code	No	Source code	Predefined
425	2009	Unspecified	Programming Language	Structured data	No	Source code	Output-based
426	2012	Unspecified	Schema	Structured data	No	Structured data	Predefined
427	2005	Unspecified	Schema	Structured data	No	Structured data	Output-based
428	2013	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
429	2016	Simulink TLC	Domain Specific	Source code	Yes	Domain specific	Output-based
430	2011	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
431	2016	Acceleo	General purpose	Structured data	Yes	General purpose	Output-based
432	2006	Unspecified	Programming Language	Source code	No	Source code	Predefined
433	2007	Other	General purpose	Source code	No	General purpose	Predefined
434	2006	Programmed	Schema	Structured data	No	Structured data	Predefined
435	2016	Xtend	General purpose	Source code	Yes	General purpose	Output-based
436	2011	Unspecified	General purpose	Source code	Yes	General Purpose	Output-based
437	2013	JET	Domain specific	Source code	Yes	Domain specific	Output-based
438	2015	JET	Domain Specific	Source code	Yes	Domain specific	Output-based
439	2016	Xtend	General purpose	Source code	Yes	General purpose	Output-based
440	2015	Unspecified	General purpose	Source code	No	General purpose	Predefined
441	2008	Unspecified	Domain specific	Structured data	Yes	Domain specific	Output-based
442	2005	Xpand	General purpose	Source code	Yes	General Purpose	Output-based
443	2010	Unspecified	Domain Specific	Source code	No	Domain specific	Rule-based
444	2013	Other	General purpose	Source code	Yes	General purpose	Output-based
445	2013	Unspecified	General purpose	Source code	Yes	General purpose	Output-based
446	2005	Unspecified	Domain Specific	Structured data	Yes	Domain specific	Output-based
447	2012	Unspecified	Domain specific	Structured data	Yes	Domain specific	Predefined

Table II.XIV: Classification table part 416-447

Table II.XV: Classification table 448–481

# **Appendix III**

# Templates of each tool for the experiments

## III.0.0.0.1 Templates for experiment A

**III.0.0.0.2 EGL** The following template was executed as presented.

```
1 Store: FooBar
3 [% var total : Integer = 0 ; %]
4 [%for (modl in Model) { %]
5 [%for (invoice in modl.invoice) { %]
6 Cashier: [%=invoice.meta.cashier%]
7 Transaction date: [%=invoice.meta.date%]
9 ********
10 [%for (items in invoice.items) { %]
11 Name: [%=items.name%]
12 Type: [%=items.type%]
13 Price: [%=items.price%]
15 [% total += items.price; %]
17 ********
19 [% if (invoice.category.eContainer().isTypeOf(Model)) { %]
20 Category: [%=invoice.category.name%]
21 Discount:15%
22 [% total = total * (1 - 15 / 100); %]
23 Tax: [%=invoice.taxRate%]%
24 [% total = total * (1 + invoice.taxRate / 100); %]
25 Total: [%= total %]$
26 [% } %]
27 [% else { %]
28 Category: [%=invoice.category.name%]
29 Discount:10%
30 [% total = total * (1 - 10 / 100); %]
```

```
31 Tax: [%=invoice.taxRate%]%
32 [% total = total * (1 + invoice.taxRate / 100); %]
33 Total: [%= total %]$
34 [%)%]
35 [%)%]
```

Listing III.1: EGL template for the experiment A

## **III.0.0.0.3** Acceleo The following template was executed as presented.

```
1 [comment encoding = UTF-8 /]
2 [module modelTest('http://www.InvoiceMM.org/generate','http://www.eclipse.org/emf/2002/
      Ecore')]
4 [template public generateElement(model : Model)]
5 [comment @main/]
6 [file ('invoice.txt', false, 'UTF-8')]
7 Store: FooBar
9 [for (invoice : invoice | self.invoice)]
10 [generateinvoice(invoice)/]
11 [/for]
12 [/file]
13 [/template]
15 [template public generateinvoice(invoice: invoice)]
16 [for (meta : Metadata | invoice.meta)]
17 [generateMetadata(meta)/]
18 [/for]
20 *****
21 [for (item : Item | invoice.items)]
22 [generatedItem(item)/]
23 [/for]
24 *********
26 [if (invoice.category->size() > 0)]
27 Category:[invoice.category.name/]
28 [if (invoice.category.eContainer().oclIsTypeOf(Model))]
```

```
29 Discount: 15%
30 Tax:[invoice.taxRate/]%
31 Total: [(invoice.items.oclAsType(Item).price \rightarrow sum() * (1 - 15 / 100)) * (1 + invoice.
      taxRate / 100)/]$
32 [else]
33 Discount: 10%
34 Tax:[invoice.taxRate/]%
35 Total: [(invoice.items.oclAsType(Item).price \rightarrow sum() * (1 - 10 / 100)) * (1 + invoice.
      taxRate / 100)/]$
36 [/if]
37 [/if]
39 [/template]
41 [template public generatedItem(elements : Item)]
42 Name: [elements.name/]
43 Type: [elements.type/]
44 [/template]
45
46 [template public generatedItem(elements : PricedItem)]
47 Name: [elements.name/]
48 Type: [elements.type/]
49 Price:[elements.price/]
51 [/template]
52
53 [template public generateMetadata(meta : Metadata)]
54 Cashier: [meta.cashier/]
55 Transaction date: [meta.date/]
56 [/template]
```

Listing III.2: Acceleo template for the experiment A

**III.0.0.0.4 Xpand** The following template was executed as presented, a long with the Java and Xtend extensions.

```
1 «IMPORT InvoiceMM»
2
3 «DEFINE main FOR Model»
```

```
4 «FILE "invoice.txt"»
5 Store: FooBar
6 «EXPAND invoice FOR invoice»
7 «ENDFILE»
8 «ENDDEFINE»
10 «DEFINE invoice FOR Invoice»
11 «EXPAND meta FOR meta»
12 *******
13 «EXPAND item FOREACH items»
14 ********
15 Category: «category.name»
16 «IF this.category.eContainer.toString() == "Model"»
17 Discount: 15%
18 Tax: «taxRate»%
19 Total: «getTotal()»$
20 «ELSE»
21 Discount: 10%
22 Tax: «taxRate»%
23 Total: «getTotal()»$
24 «ENDIF»
25 «ENDDEFINE»
27 «DEFINE meta FOR Metadata»
28 Cashier: «cashier»
29 Transaction date: «date»
30 «ENDDEFINE»
32 «DEFINE item FOR Item»
33 Nom: «name»
34 Type: «type»
36 «ENDDEFINE»
38 «DEFINE item FOR PricedItem»
39 Name: «name»
40 Type: «type»
41 Price: «price»
42 «addPrice()»
```

### Listing III.3: Xpand template for the experiment A

# **III.0.0.0.5 Xtend2** The following template was executed as presented.

```
1 package template
3 import org.eclipse.emf.common.util.URI
4 import org.eclipse.emf.ecore.resource.impl.ResourceSetImpl
5 import org.eclipse.emf.ecore.xmi.impl.XMIResourceFactoryImpl
6 import org.eclipse.emf.ecore.resource.Resource
8 import InvoiceMM.Model
9 import InvoiceMM.Invoice
10 import InvoiceMM.Item
11 import InvoiceMM.Category
12 import InvoiceMM.Metadata
13 import InvoiceMM.PricedItem
14 import InvoiceMM.impl.InvoiceMMPackageImpl
16 class MyCodeGenerator {
18 static long sum = 0
19 static long total = 0
20 static long subtotal = 0
22 def Object generate(String file) {
23 InvoiceMMPackageImpl.init();
24 doEMFSetup
25 val resourceSet = new ResourceSetImpl
26 val resource = resourceSet.getResource(URI.createURI(file), true)
27 for (content: resource.contents.filter(typeof(Model))) {
28 return generateCode(content)
29 }
30 }
32 def generateCode(Model model){
34 Store: FooBar
```

```
35 «generateinvoice(model.invoice)»
36 ///
37 }
39 def generateinvoice(invoice invoice) {
41 «generateMetadata(invoice.meta)»
42 *********
43 «FOR items : invoice.items»
44 «generateItems(items as Item)»
45 «ENDFOR»
46 ********
47 Category: «invoice.category.name»
48 «IF invoice.category.eContainer instanceof Model»
49 Discount: 15%
50 Subtotal after discount: (subtotal = sum * (1 - 15 / 100))
51 Tax: «invoice.taxRate»%
52 Total: «total = sum * (1 + invoice.taxRate / 100)»$
53 «ELSE»
54 Discount: 10%
55 Subtotal after discount: (subtotal = sum * (1 - 10 / 100))
56 Tax: «invoice.taxRate»%
57 Total: «total = subtotal * (1 + invoice.taxRate / 100)»$
58 «ENDIF»
59 ///
60 }
62 def generateMetadata(Metadata meta) {
64 Cashier: «meta.cashier»
65 Transaction date: «meta.date»
66 ///
67 }
69 def generateItem(Item items) {
70 ′′′
71 Nom: «items.name»
72 Type: «items.type»
73 '''
74 }
```

```
76 def generateItems(PricedItem items) {
78 Name: «items.name»
79 Type: «items.type»
80 Price: «items.price»
81 «subTotal(items)»
83 ,,,
84 }
86 def static subTotal(Item item) {
87 sum += item.price
90 def doEMFSetup() {
91 // EPackage$Registry.INSTANCE.put(MyPackage.eINSTANCE.nsURI, MyPackage.eINSTANCE)
92 Resource$Factory.Registry.INSTANCE.extensionToFactoryMap.put("xmi", new
      XMIResourceFactoryImpl);
93 // InvoiceMMPackage mp = InvoiceMMPackage.eINSTANCE;
94 }
95 }
```

Listing III.4: Xtend2 template for the experiment A

**III.0.0.0.6 JET** The following template was executed as presented. The argument that is passed to the template is the Java object *model*.

```
1 <%@ jet package="generator"
2 class="ModelTestJet" imports ="java.util.Iterator
3 org.eclipse.emf.common.util.EList
4 InvoiceMM.Model
5 InvoiceMM.Invoice
6 InvoiceMM.Item
7 InvoiceMM.PricedItem"
8 %>
9 <% Model model = (Model) argument; %>
10 <% long subtotal = 0; %>
11 <% long total = 0; %>
```

```
13 Store: FooBar
15 <% invoice invoice = model.getinvoice(); %>
16 Cashier: <%= invoice.getMeta().getCashier() %>
17 Transaction date: <%= invoice.getMeta().getDate() %>
18 *********
19 <% EList<Item> items = invoice.getItems();
20 for(Iterator<Item> iterator = items.iterator(); iterator.hasNext();) {
21 Item item = iterator.next();
22 응>
23 Name: <%= item.getName() %>
24 Type: <%= item.getType() %>
25 Price: <%= ((PricedItem)item).getPrice() %> CAD
26 <% subtotal += ((PricedItem)item).getPrice(); %>
28 <%}%>
29 *********
30 <% if(invoice.getCategory().eContainer().eClass().getName().equals("Model")) { %>
31 Category: <%= invoice.getCategory().getName() %>
32 Discount: 15%
33 <% subtotal = subtotal * (1 - 15 / 100); %>
34 Tax: <%= invoice.getTaxRate() %>%
35 <% total = subtotal * (1 + invoice.getTaxRate()/100); %>
36 Total: <%= total %>$
37 <응}응>
38 <% else { %>
39 Category: <%= invoice.getCategory().getName() %>
40 Discount: 10%
41 <% subtotal = subtotal * (1 - 10 / 100); %>
42 Tax: <%= invoice.getTaxRate() %>%
43 <% total = subtotal * (1 + invoice.getTaxRate()/100); %>
44 Total: <%= total %>$
45 <%}%>
```

Listing III.5: JET template for the experiment A

**III.0.0.0.7 Velocity** The following template was executed as presented. The argument that is passed to the template is the Java object *invoice*.

```
1 \#set (\$subtotal = 0 )
2 \# set (\$total = 0)
3 #set ($d = "$")
4 FooBar
5 Cashier: $invoice.meta.cashier
6 Transaction date: $invoice.meta.date
8 ********
10 #foreach ($item in $invoice.items)
11 Name: $item.name
12 Type: $item.type
13 Price: $item.price $d
14 #set($subtotal = $subtotal + $item.price)
16 #end
17 **********
19 #if ($invoice.category.eContainer().eClass().name == "Model")
20 Category: $invoice.category.name
21 Discount: 15%
22 \# set (\$subtotal = \$subtotal * (1 - 15 / 100))
23 Tax: $invoice.taxRate %
24 #set ($total = $subtotal * (1 + $invoice.taxRate / 100))
25 Total: $total $d
26 #else
27 Category: $invoice.category.name
28 Discount: 10%
29 \#set (\$subtotal = \$subtotal * (1 - 10 / 100))
30 Tax: $invoice.taxRate %
31 #set ($total = $subtotal * (1 + $invoice.taxRate / 100))
32 Total: $total $d
33 #end
```

Listing III.6: Velocity template for the experiment A

## **III.0.0.0.8** T4 The following template was executed as presented.

```
1 <#@ template debug="true" hostspecific="false" language="C#" #>
2 <#@ assembly name="System.Core" #>
3 <#@ import namespace="System.Linq" #>
4 <#@ import namespace="System.Text" #>
5 <#@ import namespace="System.Collections.Generic" #>
6 <#@ output extension=".txt" #>
7 <#@ import namespace="System.Xml.Ling" #>
8 <#@ import namespace="System.IO" #>
9 <#@ assembly name="System.Xml" #>
10 <#@ assembly name="System.Xml.Ling" #>
11 <#@ assembly name="System" #>
13 Store: FooBar
15 <# long subtotal = 0; long total = 0;#>
16 <# XElement element = getModel();</pre>
17 string cashier = element.Element("meta").Attribute(XName.Get("cashier")).Value;
   string date = element.Element("meta").Attribute(XName.Get("date")).Value;#>
20 Cashier: <#= cashier #>
21 Transaction date: <#= date#>
23 *********
25 <# foreach (XElement item in element.Elements("items"))</pre>
26 {
   string name = item.Attribute(XName.Get("name")).Value;
   string type = item.Attribute(XName.Get("type")).Value;
   string price = item.Attribute(XName.Get("price")).Value;
  subtotal += long.Parse(price); #>
31 Name: <#= name #>
32 Type: <#= type #>
  Price: <#= price #>$
34
35 <# } #>
37 *********
38 <# XElement category = getCategory(); #>
```

```
39 <# string invoice_category = category.Attribute(XName.Get("name")).Value; #>
40 Category: <#= invoice_category #>
41 Discount: 15%
42 < \# =  subtotal =  subtotal *- (1 - 15 / 100) <math>\# > 
43 Tax: 15%
44 Total: <#= total = subtotal * (1 + 15 / 100) #>$
46 <#+
48 // getting all the elements from model reference
49 private XElement getModel()
50 {
51  string modelpath = GetModelFilePath(fileName);
52    XDocument model = XDocument.Load(modelpath);
53 XElement elements = model.Element("InvoiceMM");
54 if(elements == null)
56 Error("No such elements");
57 return null;
  return elements.Element("invoice");
60 }
61
62 private XElement getCategory()
64 string modelpath = GetModelFilePath(fileName);
  XDocument model = XDocument.Load(modelpath);
66 XElement elements = model.Element("InvoiceMM");
67 if(elements == null)
68 {
69 Error("No such elements");
70 return null;
71 }
72 return elements.Element("rootCat");
73 }
75 // getting the input model
76 private string GetModelFilePath(string fileName)
77 {
```

Listing III.7: T4 template for the experiment A

**III.0.0.0.9 StringTemplate** The following template was executed as presented. The argument that are passed to the template are the Java objects *invoice* and *total*.

Listing III.8: StringTemplate template for the experiment A

**III.0.0.0.10 XSLT** The following template was executed as presented.

```
1 <xsl:stylesheet version="2.0"
2 xmlns:xsl="http://www.w3.org/1999/XSL/Transform" xmlns:my="my:my">
3 <xsl:script implements-prefix="my"/>
4 <xsl:template match="/">
5 <!-- TODO: Auto-generated template -->
```

```
6 <xsl:apply-templates/>
7 </xsl:template>
9 <xsl:template match="TestModel">
10 Best Buy
11 <xsl:for-each select="invoice">
12 Cashier: <xsl:value-of select="meta/@cashier"/>
13 Transaction date: <xsl:value-of select="meta/@date"/>
14 ******
15 <xsl:for-each select="items">
16 Name: <xsl:value-of select="@name"/>
17 Type: <xsl:value-of select="@type"/>
18 Price: <xsl:value-of select="@price"/> CAD
19 <xsl:text>&#xa;</xsl:text>
20 </xsl:for-each>
21 *********
22 <xsl:variable name="invoice_cat_id" select="@category"/>
23 <xsl:for-each select="../rootCat">
24 <xsl:choose>
25 <xsl:when test="attribute::id = $invoice_cat_id">
26 Category: <xsl:value-of select="attribute::name"/>
27 </xsl:when>
28 </xsl:choose>
29 <xsl:variable name="category" select="../rootCat"/>
30 <xsl:choose>
31 <xsl:when test="parent::category = parent::invoice>
32 Discount: 15%
33 Tax: 15%
34 Total: <xsl:value-of select="(sum(items/@price) * (1 + 15 div 100)) * (1 + 15 div 100)"
      />$
35 </xsl:when>
36 <xsl:otherwise>
37 Discount: 10%
38 Tax: 15%
39 Total: <xsl:value-of select="(sum(items/@price) * (1 + 15 div 100)) * (1 + 15 div 100)"
40 </xsl:otherwise>
41 </xsl:choose>
43 </xsl:for-each>
```

# Listing III.9: XSLT template for the experiment A

### III.0.0.0.11 Templates for experiment B

## **III.0.0.0.12 EGL** The following template was executed as presented.

```
1 Store: FooBar
2 [% var total : Integer = 0 ; %]
3 [%for (modl in Model) { %]
4 [%for (model in Model) { %]
5 [%for (invoice in Invoice) { %]
6 Cashier: [%=invoice.meta.cashier%]
7 Transaction date: [%=invoice.meta.date%]
9 *******
10 [%for (items in invoice.items) { %]
11 Name: [%=items.name%]
12 Type: [%=items.type%]
13 Price: [%=items.price%]
15 [% total += items.price; %]
17 ********
19 Category: [%=invoice.category.name%]
20 [% invoice.category.getCategoryLevel(model.rootCat, invoice.category, 0, total, invoice
      .taxRate); %]
21 [%}%]
23 [% operation Category getCategory(catRef:Category, cat:Category, index:Integer, total:
      Integer, taxRate:Integer):Integer(%)
24 [% if (cat.name = catRef.name) { %]
25 [% if (index > 30) { %]
26 Discount: 15%
27 [% total = total * (1 - 15 / 100); %]
28 Tax: [%=taxRate%]%
29 [% total = total * (1 + taxRate / 100); %]
```

```
30 Total: [%= total %]$
31 [% } %]
32
33 [% else { %]
34 Discount: 10%
35 [% total = total * (1 - 10 / 100); %]
36 Tax: [%=taxRate%]%
37 [% total = total * (1 + taxRate / 100); %]
38 Total: [%= total %]$
39 [% } %]
40 [% } %]
41
42 [% for (subCat in catRef.subs) { %]
43 [% subCat.getCategory(subCat, cat, index+1); %]
44 [% } %]
45 [% } %]
```

Listing III.10: EGL template for the experiment B

### **III.0.0.0.13** Acceleo The following template was executed as presented.

```
1 [comment encoding = UTF-8 /]
2 [module modelTest('http://www.InvoiceMM.org/generate','http://www.eclipse.org/emf/2002/
      Ecore')]
4 [template public generateElement(model : Model)]
5 [comment @main/]
6 [file ('invoice.txt', false, 'UTF-8')]
7 Store: FooBar
9 [for (invoice : invoice | self.invoice)]
10 [generateinvoice(invoice)/]
11 [/for]
12 [/file]
13 [/template]
15 [template public generateinvoice(invoice: invoice, model: Model)]
16 [for (meta : Metadata | invoice.meta)]
17 [generateMetadata(meta)/]
18 [/for]
```

```
20 *******
21 [for (item : Item | invoice.items)]
22 [generatedItem(item)/]
23 [/for]
24 *********
26 [for (cat : Category | invoice.category)]
27 [getCategoryLevel(model.rootCat,invoice.category,0,invoice.items.oclAsType(Item).price
      -> sum(),invoice.taxRate)/]
28 [/for]
29 [/template]
31 [template public getCategory(catRef:Category, cat:Category,index:Integer,total:Integer,
      taxRate:Integer)]
32 [if (cat.name = catRef.name)]
33 [if (index > 30)]
34 Discount: 15%
35 Tax:[taxRate/]%
36 Total: [(total * (1 - 15 / 100)) * (1 + taxRate / 100)/]$
37 [else]
38 Discount: 10%
39 Tax:[taxRate/]%
40 Total: [(total * (1 - 10 / 100)) * (1 + taxRate / 100)/]$
41 [/if]
42 [/if]
44 [for (subCat : Category | cat.subs)]
45 [getCategory(subCat, cat, index+1, total,taxRate)/]
46 [/for]
47 [/template]
49 [template public generatedItem(elements : Item)]
50 Name:[elements.name/]
51 Type:[elements.type/]
52 [/template]
53
54 [template public generatedItem(elements : PricedItem)]
55 Name:[elements.name/]
56 Type:[elements.type/]
```

```
57 Price:[elements.price/]
58
59 [/template]
60
61 [template public generateMetadata(meta : Metadata)]
62 Cashier: [meta.cashier/]
63 Transaction date: [meta.date/]
64 [/template]
```

Listing III.11: Acceleo template for the experiment B

### **III.0.0.0.14 Xtend2** The following template was executed as presented.

```
1 package template
3 import org.eclipse.emf.common.util.URI
4 import org.eclipse.emf.ecore.resource.impl.ResourceSetImpl
5 import org.eclipse.emf.ecore.xmi.impl.XMIResourceFactoryImpl
6 import org.eclipse.emf.ecore.resource.Resource
8 import InvoiceMM.Model
9 import InvoiceMM.Invoice
10 import InvoiceMM.Item
11 import InvoiceMM.Category
12 import InvoiceMM.Metadata
13 import InvoiceMM.PricedItem
14 import InvoiceMM.impl.InvoiceMMPackageImpl
16 class MyCodeGenerator {
18 static long sum = 0
19 static long total = 0
21
22 def Object generate(String file) {
23 InvoiceMMPackageImpl.init();
24 doEMFSetup
25 val resourceSet = new ResourceSetImpl
26 val resource = resourceSet.getResource(URI.createURI(file), true)
27 for (content : resource.contents.filter(typeof(Model))) {
```

```
28 return generateCode(content)
29 } }
31 def generateCode(Model model){
32 ///
33 Store: FooBar
34 «generateinvoice(model.invoice, model)»
36 }
38 def generateinvoice(Invoice invoice, Model model){
39 ///
40 «generateMetadata(invoice.meta)»
41 ********
42 «FOR items : invoice.items»
43 «generateItems(items as Item)»
44 «ENDFOR»
45 *********
46 Category: «invoice.category.name»
47 «generateCategory(model.rootCat, invoice.category, 0, sum, invoice.taxRate)»
48 ,,,
49 }
51 def getCategory (Category catRef, Category cat, int index, long total, int taxRate) {
53 «IF cat.name.equals(catRef.name)»
54 «IF index > 30»
55 Discount: 15%
56 Tax: «taxRate»%
57 Total: «total * (1 + taxRate / 100)»$
58 «ELSE»
59 Discount: 10%
60 Tax: «taxRate»%
61 Total: «total * (1 + taxRate / 100)»$
62 «ENDIF»
63 «ENDIF»
64
65 «FOR subCat : catRef.subs»
66 «generateCategory(subCat, cat, index+1, total, taxRate)»
67 «ENDFOR»
```

```
68 ′′′
69 }
70
71 def generateMetadata(Metadata meta) {
72 ,,,
73 Cashier: «meta.cashier»
74 Transaction date: «meta.date»
76 }
78 def generateItem(Item items) {
79 ,,,
80 Nom: <items.name>
81 Type: «items.type»
83 }
85 def generateItems(PricedItem items){
86 ///
87 Name: «items.name»
88 Type: «items.type»
89 Price: «items.price»
90 «subTotal(items)»
92 ///
93 }
95 def static subTotal(Item item) {
96 sum += item.price
97 }
99 def doEMFSetup() {
{\tt 100~//~EPackage\$Registry.INSTANCE.put\,(MyPackage.eINSTANCE.nsURI,~MyPackage.eINSTANCE)}
101 Resource$Factory.Registry.INSTANCE.extensionToFactoryMap.put("xmi", new
       XMIResourceFactoryImpl);
102 // InvoiceMMPackage mp = InvoiceMMPackage.eINSTANCE;
103 } }
```

Listing III.12: Xtend2 template for the experiment B

# **III.0.0.0.15** T4 The following template was executed as presented.

```
1 <#@ template debug="true" hostspecific="false" language="C#" #>
2 <#@ assembly name="System.Core" #>
3 <#@ import namespace="System.Linq" #>
4 <#@ import namespace="System.Text" #>
5 <#@ import namespace="System.Collections.Generic" #>
6 <#@ output extension=".txt" #>
7 <#@ import namespace="System.Xml.Ling" #>
8 <#@ import namespace="System.IO" #>
9 <#@ assembly name="System.Xml" #>
10 <#@ assembly name="System.Xml.Ling" #>
11 <#@ assembly name="System" #>
13 Store: FooBar
15 <# long subtotal = 0; long total = 0;#>
16 <# XElement element = getModel();</pre>
17 string cashier = element.Element("meta").Attribute(XName.Get("cashier")).Value;
18 string date = element.Element("meta").Attribute(XName.Get("date")).Value;#>
20 Cashier: <#= cashier #>
21 Transaction date: <#= date#>
23 *********
25 <# foreach (XElement item in element.Elements("items"))</pre>
27 string name = item.Attribute(XName.Get("name")).Value;
28 string type = item.Attribute(XName.Get("type")).Value;
29 string price = item.Attribute(XName.Get("price")).Value;
30 subtotal += long.Parse(price); #>
31 Name: <#= name #>
32 Type: <#= type #>
33 Price: <#= price #>$
35 <# } #>
37 ********
38 <# XElement category = getCategory(); #>
```

```
40 Category: <#= invoice_category #>
41 <# int index = getIndex(category, "last", 0); #>
42 < \# if(index > 30)
43 { #>
44 Discount: 15%
45 <#= subtotal = subtotal * (1 - 15 / 100) #>
46 Tax: 15%
47 Total: <#= total * (1 + 15 / 100) #>$
48 <# } #>
49 <# else
50 { #>
51 Discount: 10%
52 <#= subtotal = subtotal * (1 - 10 / 100) #>
53 Tax: 15%
54 Total: <#= total * (1 + 15 / 100) #>$
55 <# } #>
56 <#+
58 //recursive function
59 private int getIndex(XElement category, string mod_cat, int index)
61 //Console.WriteLine(category.Attribute(XName.Get("name")).Value + " " + mod_cat);
62 if(category.Attribute(XName.Get("name")).Value.Equals(mod_cat))
63 {
64 return index;
66 foreach(XElement cat in category.Elements("subs"))
68 getIndex(cat, mod_cat, index+1);
69 }
70 return 0;
71 }
73 // getting all the elements from model reference
74 private XElement getModel()
75 {
76 string modelpath = GetModelFilePath(fileName);
77 XDocument model = XDocument.Load(modelpath);
78 XElement elements = model.Element("InvoiceMM");
```

39 <# string invoice\_category = category.Attribute(XName.Get("name")).Value; #>

```
79 if(elements == null)
81 Error("No such elements");
82 return null;
84 return elements.Element("invoice");
87 private XElement getCategory()
89 string modelpath = GetModelFilePath(fileName);
90 XDocument model = XDocument.Load(modelpath);
91 XElement elements = model.Element("InvoiceMM");
92 if(elements == null)
93 {
94 Error("No such elements");
95 return null;
96 }
97 return elements.Element("rootCat");
100 // getting the input model
101 private string GetModelFilePath(string fileName)
103 FileInfo fi = new FileInfo("R:\\Lechanceux\\T4\\visual studio 2012\\Projects\\modelTest
       \\modelTest\\" + fileName);
104 string currentFolder = fi.Directory.FullName;
105 string mod = Path.Combine(currentFolder, fileName);
106 if (File.Exists(mod))
107 {
108 return mod;
110 Error ("File does not exist");
111 return string.Empty;
112 } #>
```

Listing III.13: T4 template for the experiment B